

Package ‘StanHeaders’

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Title C++ Header Files for Stan

URL <https://mc-stan.org/>

Description The C++ header files of the Stan project are provided by this package, but it contains little R code or documentation. The main reference is the vignette. There is a shared object containing part of the 'CVODES' library, but its functionality is not accessible from R. 'StanHeaders' is primarily useful for developers who want to utilize the 'LinkingTo' directive of their package's DESCRIPTION file to build on the Stan library without incurring unnecessary dependencies. The Stan project develops a probabilistic programming language that implements full or approximate Bayesian statistical inference via Markov Chain Monte Carlo or 'variational' methods and implements (optionally penalized) maximum likelihood estimation via optimization. The Stan library includes an advanced automatic differentiation scheme, 'templated' statistical and linear algebra functions that can handle the automatically 'differentiable' scalar types (and doubles, 'ints', etc.), and a parser for the Stan language. The 'rstan' package provides user-facing R functions to parse, compile, test, estimate, and analyze Stan models.

Imports RcppParallel (>= 5.0.1)

Suggests Rcpp, BH, knitr (>= 1.15.1), rmarkdown, Matrix, methods, rstan

LinkingTo RcppEigen, RcppParallel (>= 5.0.1)

VignetteBuilder knitr

SystemRequirements pandoc

Depends R (>= 3.4.0)

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CxxFlags

Compilation flags for StanHeaders

Description

Output the compiler or linker flags required to build with the **StanHeaders** package

Usage

```

CxxFlags(as_character = FALSE)
LdFlags(as_character = FALSE)

```

Arguments

`as_character` A logical scalar that defaults to `FALSE` that indicates whether to return the compiler or linker flags as a `character` vector of length one. Otherwise, the compiler or linker flags are merely output to the screen, which is appropriate when called from a `Makevars` or `Makevars.win` file

Details

These functions are currently not exported and are typically called from a `Makevars` or a `Makevars.win` file of another package as follows:

```
PKG_CXXFLAGS += $(shell "$R_HOME/bin/Rscript" -e "StanHeaders:::CxxFlags()") PKG_LDLIBS
+= $(shell "$R_HOME/bin/Rscript" -e "StanHeaders:::LdFlags()")
```

Value

If `as_character` is `TRUE`, then these functions return a `character` vector of length one. Otherwise, (which is the default) these functions return `NULL` invisibly after outputting the compiler or linker flags to the screen.

 stanFunction

Compile and Call a Stan Math Function

Description

Call a function defined in the Stan Math Library from R using this wrapper around `cppFunction`.

Usage

```
stanFunction(function_name, ..., env = parent.frame(), rebuild = FALSE,
             cacheDir = getOption("rcpp.cache.dir", tempdir()),
             showOutput = verbose, verbose = getOption("verbose"))
```

Arguments

`function_name` A `character` vector of length one that is the unscoped basename of a C++ function under the `prim/` directory of the Stan Math Library that you would like to evaluate. Functions (such as `integrate_1d`) of other functions are not permitted and neither are functions (such as `reject`) of characters.

`...` Further arguments that are passed to `function_name` in `tag = value` form, which are passed to `function_name` by *position*. See the `Details` and `Examples` sections.

`env, rebuild, cacheDir, showOutput, verbose`
The same as in `cppFunction`

Details

The `stanFunction` function essentially compiles and evaluates a C++ function of the form

```
auto function_name(...) { return stan::math::function_name(...); }
```

It is essential to pass all arguments to `function_name` through the `...` in order for the C++ wrapper to know what the argument types are. The mapping between R types and Stan types is

R type	Stan type
double	real
integer	int
vector	vector
matrix(*, nrow = 1)	row_vector
matrix	matrix

and, in addition, lists of the aforementioned R types map to arrays of Stan types and thus must not be ragged if they are nested. The Stan version of the function is called with arguments specified by position, i.e. in the order that they appear in the `...`. However, the R wrapper function has arguments whose names are the same as the names passed through the `...`.

Value

The result of `function_name` evaluated at the arguments that are passed through the `...`, which could be of various R types. It also has the side effect of defining a function named `function_name` in the environment given by the `env` argument that can subsequently be called with inputs of the same type (but not necessarily the same value) that were passed through the `...`.

Examples

```
files <- dir(system.file("include", "stan", "math", "prim",
                        package = "StanHeaders"),
            pattern = "hpp$", recursive = TRUE)
functions <- sub("\\.hpp$", "",
               sort(unique(basename(files[dirname(files) != "."]))))
length(functions) # you could call most of these Stan functions

## Not run:
log(sum(exp(exp(1)), exp(pi))) # true value

stanFunction("log_sum_exp", x = exp(1), y = pi)
args(log_sum_exp) # now exists in .GlobalEnv
log_sum_exp(x = pi, y = exp(1))

# but log_sum_exp() was not defined for a vector or matrix
x <- c(exp(1), pi)
try(log_sum_exp(x))
stanFunction("log_sum_exp", x = x) # now it is

# log_sum_exp() is now also defined for a matrix
log_sum_exp(as.matrix(x))
```

```
log_sum_exp(t(as.matrix(x)))
log_sum_exp(rbind(x, x))

# but log_sum_exp() was not defined for a list
try(log_sum_exp(as.list(x)))
stanFunction("log_sum_exp", x = as.list(x)) # now it is

# in rare cases, passing a nested list is needed
stanFunction("dims", x = list(list(1:3)))

# nullary functions work but are not that interesting
stanFunction("negative_infinity")

# PRNG functions work by adding a seed argument
stanFunction("lkj_corr_rng", K = 3L, eta = 1)
args(lkj_corr_rng) # has a seed argument

## End(Not run)
```

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