

# Package ‘designer’

May 17, 2022

**Title** 'Shiny' UI Prototype Builder

**Version** 0.1.0

**Description** A 'shiny' application that enables the user to create a prototype UI, being able to drag and drop UI components before being able to save or download the equivalent R code.

**URL** <https://github.com/ashbaldry/designer>,  
<https://ashbaldry.github.io/designer/>

**BugReports** <https://github.com/ashbaldry/designer/issues>

**License** MIT + file LICENSE

**Language** en-GB

**Encoding** UTF-8

**RoxygenNote** 7.1.2

**Config/testthat/edition** 3

**VignetteBuilder** knitr

**Imports** config (>= 0.3.1), golem (>= 0.3.1), htmltools, shiny (>= 1.7.1), bslib, jsonlite, shinipsum, shinyscreenshot, cicerone

**Suggests** covr, testthat (>= 3.0.0), shinytest2, globals, knitr, rmarkdown

**NeedsCompilation** no

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**Repository** CRAN

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`designApp`*Run the Shiny Application*

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### Description

Runs the designer Shiny application.

For more information about how the application works, either run the "Help" guide in-app, or run `vignette("designer")`.

### Usage

```
designApp(  
  onStart = NULL,  
  options = list(),  
  enableBookmarking = NULL,  
  uiPattern = "/",  
  ...  
)
```

### Arguments

<code>onStart</code>	A function that will be called before the app is actually run. This is only needed for <code>shinyAppObj</code> , since in the <code>shinyAppDir</code> case, a global <code>.R</code> file can be used for this purpose.
<code>options</code>	Named options that should be passed to the <code>runApp</code> call (these can be any of the following: "port", "launch.browser", "host", "quiet", "display.mode" and "test.mode"). You can also specify width and height parameters which provide a hint to the embedding environment about the ideal height/width for the app.
<code>enableBookmarking</code>	Can be one of "url", "server", or "disable". The default value, <code>NULL</code> , will respect the setting from any previous calls to <code>enableBookmarking()</code> . See <code>enableBookmarking()</code> for more information on bookmarking your app.
<code>uiPattern</code>	A regular expression that will be applied to each GET request to determine whether the <code>ui</code> should be used to handle the request. Note that the entire request path must match the regular expression in order for the match to be considered successful.
<code>...</code>	arguments to pass to <code>golem_opts</code> . See <code>get_golem_options</code> for more details.

### Value

This function does not return a value; interrupt R to stop the application (usually by pressing `Ctrl+C` or `Esc`).

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### **Examples**

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designApp()
```

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