

Package ‘materialmodifier’

August 11, 2021

Title Apply Photo Editing Effects

Version 1.1.0

Description

You can apply image processing effects that modifies the perceived material properties of objects in photos, such as gloss, smoothness, and blemishes. This is an implementation of the algorithm proposed by Boyadzhiev et al. (2015) ``Band-Sifting Decomposition for Image Based Material Editing''. Documentation and practical tips of the package is available at <<https://github.com/tsuda16k/materialmodifier>>.

URL <https://github.com/tsuda16k/materialmodifier>

BugReports <https://github.com/tsuda16k/materialmodifier/issues/>

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Encoding UTF-8

LazyData true

RoxygenNote 7.1.1

Imports jpeg, magrittr, methods, png, readbitmap, stringr, downloader,
imager, moments

Depends R (>= 2.10)

NeedsCompilation no

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Repository CRAN

Date/Publication 2021-08-11 14:50:02 UTC

R topics documented:

cimg2nimg	2
face	2
get_BS_energy	3
gf_decompose	3

gf_decompose_parts	4
gf_decompose_scale	4
gf_reconstruct	5
im_load	5
im_save	6
modif	7
modif2	8
modif_dim	9
nimg2cimg	9
plot.nimg	10

Index**11**

cimg2nimg	<i>cimg to nimg conversion</i>
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Description

cimg to nimg conversion

Usage

```
cimg2nimg(im)
```

Arguments

im a cimg object

Value

an nimg object

face	<i>A face image.</i>
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Description

A photograph obtained from a free stock photos site. pexels.com/photo/fashion-woman-cute-shoes-5704849/

Usage

```
face
```

Format

An array with 500 x 500 x 3 dimensions. Each dimension represents y-coordinate, x-coordinate, and color channel.

Examples

```
plot(face)
```

get_BS_energy	<i>Calculate the BS feature energy</i>
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Description

Calculate the BS feature energy

Usage

```
get_BS_energy(im, mask)
```

Arguments

im	An image.
mask	(optional) An image used for mask.

Value

a data frame

Examples

```
data = get_BS_energy(face)
```

gf_decompose	<i>Scale-space decomposition by the guided filter</i>
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Description

Scale-space decomposition by the guided filter

Usage

```
gf_decompose(im, log_epsilon = 1e-04, filter_epsilon = 0.01)
```

Arguments

im	an image
log_epsilon	offset for log transformation
filter_epsilon	epsilon parameter

Value

a list of images

`gf_decompose_parts` *Scale-space decomposition*

Description

Scale-space decomposition

Usage

```
gf_decompose_parts(dec)
```

Arguments

<code>dec</code>	output of <code>gf_decompose_scale</code> function
------------------	--

Value

a list of images

`gf_decompose_scale` *Scale-space decomposition by the guided filter*

Description

Scale-space decomposition by the guided filter

Usage

```
gf_decompose_scale(
  im,
  depth = NULL,
  log_epsilon = 1e-04,
  filter_epsilon = 0.01
)
```

Arguments

<code>im</code>	a grayscale image
<code>depth</code>	scale depth
<code>log_epsilon</code>	offset for log transformation
<code>filter_epsilon</code>	epsilon parameter

Value

a list of images

gf_reconstruct	<i>Reconstruct the original image from decomposed data</i>
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Description

Reconstruct the original image from decomposed data

Usage

```
gf_reconstruct(dec, scales, ind, include.residual = TRUE)
```

Arguments

dec	decomposed data
scales	which spatial scales to use for reconstruction
ind	a numeric vector
include.residual	either TRUE (default) or FALSE

Value

an image

im_load	<i>Load image from file or URL</i>
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Description

Load image from file or URL

Usage

```
im_load(file, name)
```

Arguments

file	path to file or URL
name	a string for name attribute. if missing, inferred from the file argument.

Value

an array of image data

Examples

```
## Not run:
# load an image from disk
im = im_load("path/to/your/image.jpg")
plot(im)

## End(Not run)
# load an image from URL
im = im_load("http://placehold.jp/150x150.png")
```

im_save

Save an image to disk

Description

Save an image to disk

Usage

```
im_save(im, name, path, format = "png", quality = 0.95)
```

Arguments

im	An image.
name	Name of the image file.
path	The image is saved in this directory. For example, path = getwd()
format	Image format. Either "jpg", "png", "tiff", or "bmp". Default is "png".
quality	(jpg only) default is 0.95. Higher quality means less compression.

Value

No return value, called for side effects.

Examples

```
## Not run:
# face.png is saved to a path (if a path is specified)
im_save( face, path = NULL )
# img.png is saved to a path (if a path is specified)
im_save( face, name = "img", path = NULL )
# myimage.jpg is saved to a path (if a path is specified)
im_save( face, name = "myimage", path = NULL, format = "jpg" )

## End(Not run)
```

modif	<i>Apply material editing effect</i>
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Description

Apply material editing effect

Usage

```
modif(  
  im,  
  effect,  
  strength,  
  max_size = 1280,  
  log_epsilon = 1e-04,  
  filter_epsilon = 0.01  
)
```

Arguments

im	An input image.
effect	A string naming the effect to apply. Either "gloss", "shine", "spots", "blemish", "rough", "stain", "shadow", or "aging".
strength	A numeric, which controls the strength of the effect. Strength values between 0 and 1 will reduce a feature, while strength values larger than 1 will boost a feature. A strength value of 1 does nothing. Negative values are allowed, which will invert a feature.
max_size	If the shorter side of the input image is larger than this value (the default is 1280), input image is resized before applying effects. Because the modif() function is very slow for large-resolution images, it is useful to limit the image resolution to speed-up the image processing. If you do not want to change the resolution of the input image, you can enter a large value for max_size, or set max_size = NA
log_epsilon	Offset for log transformation (default is 0.0001). Need not to change this value in most cases.
filter_epsilon	Epsilon parameter of the Guided filter (default is 0.01). Need not to change this value in most cases.

Value

an output image

Examples

```
plot(modif(face, effect = "shine", strength = 2.5)) # Apply the "shine" effect (make objects shiny)
plot(modif(face, effect = "shine", strength = 0.2)) # Less shiny effect with a parameter less than 1
plot(modif(face, effect = c("shine", "stain"), strength = c(0.2, 3))) # Less shiny and more stain
```

modif2

Apply material editing effect

Description

Apply material editing effect

Usage

```
modif2(im, params, max_size = 1280, log_epsilon = 1e-04, filter_epsilon = 0.01)
```

Arguments

im	An input image.
params	A list of parameter values. Parameter names are freq, amp, sign, and strength.
max_size	If the shorter side of the input image is larger than this value (the default is 1280), input image is resized. The modif function is very slow for large-resolution images.
log_epsilon	Offset for log transformation (default is 0.0001). Need not to change this value in most cases.
filter_epsilon	Epsilon parameter of the Guided filter (default is 0.01). Need not to change this value in most cases.

Value

an output image

Examples

```
# shine effect
shine = list(freq = "H", amp = "H", sign = "P", strength = 2)
plot(modif2(face, params = shine))

# shine effect (equivalent to the above)
shine2 = list(freq = 1:4, amp = "H", sign = "P", strength = 2)
plot(modif2(face, params = shine2))

# you can specify a feature name directly, instead of specifying freq/amp/sign separately
plot(modif2(face, params = list(feature = "HHA", strength = 2)))
```

```
plot(modif2(face, params = list(feature = "1HP", strength = 3) ) )  
  
# apply multiple effects at the same time  
blemish = list(feature = "HLA", strength = 0.1) # less blemish  
smooth = list(feature = "HHN", strength = 0.2) # smoother  
plot(modif2(face, params = list(blemish, smooth)))
```

modif_dim

Check the scale information of an image

Description

Check the scale information of an image

Usage

```
modif_dim(im)
```

Arguments

im An image.

Value

A list of depth (number of scale subband images), indexes of high amplitude subbands, and indexes of low amplitude subbands.

Examples

```
modif_dim(face)
```

nimg2cimg

nimg to cimg conversion

Description

nimg to cimg conversion

Usage

```
nimg2cimg(im)
```

Arguments

im an nimg object

Value

a cimg object

plot.nimg

Display an image

Description

Display an image

Usage

```
## S3 method for class 'nimg'  
plot(x, rescale = FALSE, ...)
```

Arguments

x	an image
rescale	logical. if true, then pixel value is rescaled to range between 0 and 1.
...	other parameters to be passed to plot.default

Value

No return value, called for side effects.

Examples

```
plot(face)
```

Index

- * **datasets**
 - face, [2](#)
- cimg2nimg, [2](#)
 - face, [2](#)
- get_BS_energy, [3](#)
- gf_decompose, [3](#)
- gf_decompose_parts, [4](#)
- gf_decompose_scale, [4](#)
- gf_reconstruct, [5](#)
- im_load, [5](#)
- im_save, [6](#)
- modif, [7](#)
- modif2, [8](#)
- modif_dim, [9](#)
- nimg2cimg, [9](#)
- plot.nimg, [10](#)