

Package ‘polished’

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Type Package

Title Authentication, User Administration, and Hosting for 'shiny' Apps

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Description Authentication, user administration, hosting, and additional infrastructure for 'shiny' apps.

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BugReports <https://github.com/tychobra/polished/issues>

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add_app	<i>Polished API - Add an App</i>
-------------------------	----------------------------------

Description

Polished API - Add an App

Usage

```
add_app(app_name, app_url = NULL, api_key = get_api_key())
```

Arguments

app_name	the app name.
app_url	an optional app url. This url will be included in links sent out in invite and email verification emails to redirect your users to your app.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

[get_apps\(\)](#) [update_app\(\)](#) [delete_app\(\)](#)

add_app_user	<i>Polished API - Add a User to an App</i>
------------------------------	--

Description

Polished API - Add a User to an App

Usage

```
add_app_user(  
  app_uid,  
  user_uid = NULL,  
  email = NULL,  
  is_admin = FALSE,  
  send_invite_email = FALSE,  
  api_key = get_api_key()  
)
```

Arguments

app_uid	the app uid.
user_uid	an optional user uid for the user to be invited to the app.
email	an optional email address for the user to be invited to the app.
is_admin	boolean (default: FALSE) - whether or not the user is a Polished admin.
send_invite_email	boolean - whether or not to send the user an invite email notifying them they have been invited to access the app.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Details

supply either the `user_uid` or `email`. If both are provided, then the `user_uid` will be used, and the `email` will be ignored.

See Also

[get_app_users\(\)](#) [update_app_user\(\)](#) [delete_app_user\(\)](#)

`add_role`

Polished API - Add a Role

Description

Polished API - Add a Role

Usage

```
add_role(role_name, api_key = get_api_key())
```

Arguments

role_name	a role name.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

[get_roles\(\)](#) [delete_role\(\)](#)

`add_user`

Polished API - Add a User

Description

Polished API - Add a User

Usage

```
add_user(email, api_key = get_api_key())
```

Arguments

<code>email</code>	the new user's email address.
<code>api_key</code>	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

[get_users\(\)](#) [update_user\(\)](#) [delete_user\(\)](#)

`add_user_role`

Polished API - Add a User Role

Description

Polished API - Add a User Role

Usage

```
add_user_role(  
    user_uid,  
    role_uid = NULL,  
    role_name = NULL,  
    api_key = get_api_key()  
)
```

Arguments

<code>user_uid</code>	a user uid.
<code>role_uid</code>	an optional role uid.
<code>role_name</code>	an optional role name.
<code>api_key</code>	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Details

one of either `role_uid` or `role_name` must be provided. If both are provided, only the `role_uid` will be used.

See Also

[get_user_roles\(\)](#) [delete_user_role\(\)](#)

admin_button_ui	<i>An html button to navigate the the "Admin Panel"</i>
-----------------	---

Description

The UI portion of the 'shiny' module for the button to navigate to the "Admin Panel". This is the button that, when clicked, navigates a 'polished' admin from your 'shiny' app to the 'polished' Admin Panel. If your app is set up with the default 'polished' configuration, this button appears in the bottom right of your 'shiny' app.

Usage

```
admin_button_ui(align = "right", vertical_align = "bottom")
```

Arguments

<code>align</code>	The horizontal alignment of the button. Valid options are "right" (the default) or "left".
<code>vertical_align</code>	the vertical alignment of the button. Valid options are "bottom" (the default) or "top"

Value

admin button UI

admin_server	<i>The server logic for the default Admin Panel dashboard</i>
--------------	---

Description

The Shiny module server logic for the polished Admin Panel, accessible to Admin users.

Usage

```
admin_server(input, output, session)
```

Arguments

input	the Shiny server input
output	the Shiny server output
session	the Shiny server session

admin_ui *The UI for the "Admin Panel" dashboard*

Description

The shiny module UI for the polished Admin Panel, accessible to Admin users.

Usage

```
admin_ui(options = default_admin_ui_options())
```

Arguments

options	list of HTML elements to customize branding of "Admin Panel". Valid list element names are title, sidebar_branding, and browser_tab_icon. See default_admin_ui_options for an example.
---------	--

Value

the UI for the "Admin Panel"

api_list_to_df *Convert a list returned from the Polished API into a data frame*

Description

In order to avoid issues with converting R data frames into JSON objects and back to R data frames, we instead convert R data frames to R lists before converting them to JSON to be sent via the Polished API. This function then converts those lists back into R data frames (or more precisely tibbles).

Usage

```
api_list_to_df(api_list)
```

Arguments

api_list	a list. All elements in the list are vectors of the same length.
----------	--

Value

a tibble

bundle_app*Create a tar archive***Description**

This function is called by `deploy_app()` to compress Shiny apps before deploying them to Polished Hosting. You probably won't need to call this function directly.

Usage

```
bundle_app(app_dir = ".")
```

Arguments

<code>app_dir</code>	The path to the directory containing your Shiny app. Defaults to the working directory.
----------------------	---

Examples

```
## Not run:
bundle_app(
  system.file("examples/polished_example_01", package = "polished")
)
## End(Not run)
```

default_admin_ui_options*Default Options for the Admin UI***Description**

This function specifies the default logos that are displayed in the "Admin Panel".

Usage

```
default_admin_ui_options()
```

Value

the default list of HTML for branding elements in the Admin Panel UI. The valid list element names are:

- title - Title/Logo element in top left corner of Admin Panel dashboard & browser tab title
- sidebar_branding - Branding (e.g. Logo) on left sidebar of Admin Panel dashboard
- browser_tab_icon - Icon to display in browser tab

delete_app

Polished API - Delete an App

Description

Polished API - Delete an App

Usage

```
delete_app(app_uid = NULL, app_name = NULL, api_key = get_api_key())
```

Arguments

app_uid	an optional app uid. One of either app_uid or app_name must be provided.
app_name	an optional app name. One of either app_uid or app_name must be provided.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Details

If both app_uid and app_name arguments are provided, then the app_uid will be used and the app_name will be ignored.

See Also

[get_apps\(\)](#) [add_app\(\)](#) [update_app\(\)](#)

`delete_app_user`*Polished API - Delete an App User*

Description

Polished API - Delete an App User

Usage

```
delete_app_user(app_uid, user_uid, api_key = get_api_key())
```

Arguments

- | | |
|----------|---|
| app_uid | an app uid. |
| user_uid | a user uid. |
| api_key | your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call. |

See Also

[get_apps\(\)](#) [add_app\(\)](#) [update_app_user\(\)](#)

`delete_role`*Polished API - Delete a Role*

Description

Polished API - Delete a Role

Usage

```
delete_role(role_uid, api_key = get_api_key())
```

Arguments

- | | |
|----------|---|
| role_uid | the role uid of the role to be deleted. |
| api_key | your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call. |

See Also

[get_roles\(\)](#) [add_role\(\)](#)

`delete_user`

Polished API - Delete a User

Description

Polished API - Delete a User

Usage

```
delete_user(user_uid, api_key = get_api_key())
```

Arguments

<code>user_uid</code>	the uid of the user to be deleted.
<code>api_key</code>	your Polished API key. Set your polished api key using <code>set_api_key()</code> so that you do not need to supply this argument with each function call.

See Also

[get_users\(\)](#) [add_user\(\)](#) [update_user\(\)](#)

`delete_user_role`

Polished API - Delete a User Role

Description

Polished API - Delete a User Role

Usage

```
delete_user_role(role_uid, user_uid, api_key = get_api_key())
```

Arguments

<code>role_uid</code>	the role uid of the role to be deleted.
<code>user_uid</code>	the user uid that the role should be removed from.
<code>api_key</code>	your Polished API key. Set your polished api key using <code>set_api_key()</code> so that you do not need to supply this argument with each function call.

See Also

[get_user_roles\(\)](#) [add_user_role\(\)](#)

`deploy_app`*Deploy a Shiny app to Polished Hosting*

Description

Deploy a Shiny app to Polished Hosting

Usage

```
deploy_app(
  app_name,
  app_dir = ".",
  api_key = get_api_key(),
  launch_browser = TRUE,
  region = "us-east1",
  ram_gb = 2,
  r_ver = NULL,
  tlmgr = character(0),
  golem_package_name = NULL,
  cache = TRUE
)
```

Arguments

<code>app_name</code>	Your Shiny app's name.
<code>app_dir</code>	The path to the directory containing your Shiny app.
<code>api_key</code>	Your polished API key. Defaults to <code>Sys.getenv("POLISHED_API_KEY")</code> if set.
<code>launch_browser</code>	Boolean (default: <code>TRUE</code>) - Whether or not to open your newly deployed app in your default web browser after successful deployment.
<code>region</code>	the region to deploy the app to on Google Cloud Platform. See https://cloud.google.com/run/docs/locations for all available regions on Google Cloud Platform. Currently, database connections are only supported for <code>us-east1</code> . See https://polished.tech/docs/06-database-connections for details.
<code>ram_gb</code>	the amount of memory (in GiB) to allocate to your Shiny app's server. Valid values are 2, 4, 8, 16, or 32.
<code>r_ver</code>	Character string of desired R version. If kept as <code>NULL</code> (the default), <code>deploy_app()</code> will detect the R version you are currently running. The R version must be a version supported by an <code>r-ver</code> Docker image. You can see all the <code>r-ver</code> Docker image versions of R here https://github.com/rocker-org/rocker-versioned2/tree/master/dockerfiles and here https://github.com/rocker-org/rocker-versioned/tree/master/r-ver .
<code>tlmgr</code>	a character vector of TeX Live packages to install. This is only used if your Shiny app generates PDF documents. Defaults to <code>character(0)</code> for no TeX Live installation. Provide a character vector of your TeX Live package dependencies to have all your TeX Live packages installed at build time.

golem_package_name	if your Shiny app was created as a package with the <code>golem</code> package, provide the name of the Shiny app package as a character string. Defaults to <code>NULL</code> . Keep as <code>NULL</code> for non <code>golem</code> Shiny apps.
cache	Boolean (default: <code>TRUE</code>) - whether or not to cache the Docker image.

Examples

```
## Not run:
deploy_app(
  app_name = "polished_example_01",
  app_dir = system.file("examples/polished_example_01", package = "polished"),
  api_key = "<your polished.tech API key>"
)

## End(Not run)
```

email_input

A *Shiny email* input

Description

This is a replica of `shiny::textInput()` with the HTML input type attribute set to "email" rather than "text".

Usage

```
email_input(
  inputId,
  label = tagList(shiny::icon("envelope"), "Email"),
  value = "",
  width = NULL,
  placeholder = NULL
)
```

Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or <code>NULL</code> for no label.
value	Initial value.
width	The width of the input, e.g. '400px'.
placeholder	A character string giving the user a hint as to what can be entered into the control. Internet Explorer 8 and 9 do not support this option.

`firebase_dependencies` *Load the Firebase JavaScript dependencies into the UI*

Description

Under the hood, `polished` uses Firebase JavaScript dependencies to handle Social sign in & user authentication when `sign_in_providers` besides "email" are included in `polished_config()`. This function loads the required Firebase JavaScript dependencies in the the UI of your Shiny app.

Usage

```
firebase_dependencies(services = c("auth"), firebase_version = "7.15.5")
```

Arguments

<code>services</code>	character vector of Firebase services to load into the UI. Valid strings are "auth" (default), "firestore", "functions", "messaging", and "storage"
<code>firebase_version</code>	character string of the Firebase version. Defaults to "7.15.5".

Value

the HTML `<script>` tags for the Firebase JavaScript dependencies

Examples

```
firebase_dependencies()
```

`firebase_init` *Initialize Firebase*

Description

Executes a few lines of JavaScript to initialize Firebase. This function should be called in your Shiny UI immediately after [`firebase_dependencies`](#).

Usage

```
firebase_init(firebase_config)
```

Arguments

`firebase_config`
 named list of firebase configuration values. Required values are:

- `apiKey`
- `authDomain`
- `projectId`

Value

a character string of JavaScript code to initialize Firebase

Examples

```
## Not run:
my_config <- list(
  apiKey = "your Firebase API key",
  authDomain = "your Firebase auth domain",
  projectId = "your Firebase Project ID"
)
firebase_init(my_config)

## End(Not run)
```

get_apps

*Polished API - Get App(s)***Description**

Polished API - Get App(s)

Usage

```
get_apps(app_uid = NULL, app_name = NULL, api_key = get_api_key())
```

Arguments

<code>app_uid</code>	an optional app uid.
<code>app_name</code>	an optional app name.
<code>api_key</code>	your Polished API key. Set your polished api key using <code>set_api_key()</code> so that you do not need to supply this argument with each function call.

Details

If both the `app_uid` and `app_name` are `NULL`, then all the apps in your account will be returned. If either `app_uid` or `app_name` are not `NULL`, then a single app will be returned (assuming the app exists). If both the `app_uid` and `app_name` are provided, then the `app_uid` will be used, and the `app_name` will be ignored. If the app does not exists, a zero row tibble will be returned.

Value

an object of class `polished_api_res`. The content of the object is a tibble of app(s) with the following columns:

- `uid`
- `app_name`
- `app_url`
- `created_at`
- `modified_at`

See Also

[add_app\(\)](#) [update_app\(\)](#) [delete_app\(\)](#)

`get_app_users`

Polished API - Get App(s) User(s)

Description

Polished API - Get App(s) User(s)

Usage

```
get_app_users(
  app_uid = NULL,
  user_uid = NULL,
  email = NULL,
  api_key = get_api_key()
)
```

Arguments

<code>app_uid</code>	an optional app uid.
<code>user_uid</code>	an optional user uid.
<code>email</code>	an optional user email address.
<code>api_key</code>	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Details

If app_uid, user_uid, & email are all NULL, then all app users will be returned.

Value

an object of class polished_api_res. The content of the object is a tibble of app(s) with the following columns:

- uid
- app_uid
- user_uid
- is_admin
- created_at
- email

See Also

[add_app_user\(\)](#) [update_app_user\(\)](#) [delete_app_user\(\)](#)

get_dependent_packages

get packages required to run R code

Description

Note: this function is copied from the automagic R package. We are including it in polished while we await the merging of this PR <https://github.com/cole-brokamp/automagic/pull/17> and a new CRAN release of automagic.

Usage

```
get_dependent_packages(directory = getwd())
```

Arguments

directory folder to search for R and Rmd files

Details

parses all R and Rmd files in a directory and uses automagic::parse_packages to find all R packages required for the code to run

Value

a vector of package names

`get_roles` *Polished API - Get Role(s)*

Description

Polished API - Get Role(s)

Usage

```
get_roles(role_uid = NULL, api_key = get_api_key())
```

Arguments

<code>role_uid</code>	an optional role uid.
<code>api_key</code>	your Polished API key. Set your polished api key using <code>set_api_key()</code> so that you do not need to supply this argument with each function call.

Value

an object of class `polished_api_res`. The content of the object is a tibble of user(s) with the following columns:

- `uid`
- `role_name`
- `created_at`

See Also

[add_role\(\)](#) [delete_role\(\)](#)

`get_users` *Polished API - Get User(s)*

Description

Polished API - Get User(s)

Usage

```
get_users(  
  user_uid = NULL,  
  email = NULL,  
  include_two_fa = FALSE,  
  api_key = get_api_key()  
)
```

Arguments

user_uid	an optional user uid.
email	an optional user email.
include_two_fa	boolean, whether or not to include the 2FA information.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Details

If both the user_uid and email are NULL, then all the users in your account will be returned. If either user_uid or email are not NULL, then a single user will be returned (assuming the user exists). If both the user_uid and email are provided, then the user_uid will be used, and the email will be ignored. If the user does not exists, a zero row tibble will be returned.

Value

an object of class polished_api_res. The content of the object is a tibble of users(s) with the following columns:

- uid
- email
- email_verified
- created_by
- created_at
- modified_by
- modified_at
- is_password_set

See Also

[add_user\(\)](#) [update_user\(\)](#) [delete_user\(\)](#)

get_user_roles

Polished API - Get User Role(s)

Description

Polished API - Get User Role(s)

Usage

```
get_user_roles(user_uid = NULL, role_uid = NULL, api_key = get_api_key())
```

Arguments

<code>user_uid</code>	an optional user uid.
<code>role_uid</code>	an optional role uid.
<code>api_key</code>	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Value

an object of class `polished_api_res`. The "content" of the object is a tibble of users(s) with the following columns:

- `role_uid`
- `role_name,`
- `user_uid,`
- `user_name,`
- `created_at`

See Also

[add_user_role\(\)](#) [delete_user_role\(\)](#)

Description

the UI passed a shiny app can be a function HTML. This function normalized the 2 different formats so that they both use the character

Usage

```
normalize_ui(ui, request_)
```

Arguments

<code>ui</code>	the Shiny ui
<code>request_</code>	the request environment passed to the first argument of the UI function

password_input	<i>A modification of shiny::passwordInput</i>
----------------	---

Description

This modified version of Shiny's passwordInput() does not actually send the password to our Shiny server. It is just a regular password input that always keeps your user's password on the client. The password is used to sign the user in and then converted to a JWT by Firebase, all on the client, before it is sent to your Shiny server.

Usage

```
password_input(  
  input_id,  
  label = htmltools::tagList(icon("unlock-alt"), "Password"),  
  value = "",  
  style = "",  
  placeholder = NULL  
)
```

Arguments

input_id	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
value	Initial value.
style	Character string of in-line CSS to style the input.
placeholder	A character string giving the user a hint as to what can be entered into the control. Internet Explorer 8 and 9 do not support this option.

polished_api_res	<i>Send GET Request to the Polished API</i>
------------------	---

Description

Send GET Request to the Polished API

Usage

```
polished_api_res(resp)
```

Arguments

resp	a Polished API response
------	-------------------------

Value

an S3 object of class "polished_api_res".

`polished_config` *global configuration for polished authentication*

Description

global configuration for polished authentication

Usage

```
polished_config(
  app_name,
  api_key = get_api_key(),
  firebase_config = NULL,
  is_invite_required = TRUE,
  sign_in_providers = "email",
  is_email_verification_required = TRUE,
  cookie_expires = 365L,
  is_auth_required = TRUE,
  is_two_fa_required = FALSE
)
global_sessions_config(...)
```

Arguments

`app_name` the name of the Shiny app.

`api_key` the polished API key, available at <https://dashboard.polished.tech>.

`firebase_config` if using Social Sign In (see <https://polished.tech/docs/03-social-sign-in> for more documentation), a list containing your Firebase project configuration (Default: NULL). This list should have the following named elements:

- `apiKey`
- `authDomain`
- `projectId`

`is_invite_required` TRUE by default. Whether or not to require the user to have an invite before registering/signing in

`sign_in_providers` a character vector of sign in providers to enable. Valid values are "google", "email", "microsoft", and/or "facebook". Defaults to "email".

`is_email_verification_required` TRUE by default. Whether or not to require the user to verify their email before accessing your Shiny app.

`cookie_expires` the number of days before a user's cookie expires. Set to NULL to force Sign Out at session end. This argument is passed to the `expires` option in js-cookie: <https://github.com/js-cookie/js-cookie#expires>. Default value is 365L (i.e. 1 year)

`is_auth_required`

TRUE by default. Whether or not to require users to be signed in to access the app. It can be useful to set this argument to FALSE if you want to allow users to do certain actions (such as viewing charts and tables) without signing in, and only require users to sign in if they want to save data to your database.

`is_two_fa_required`

boolean specifying whether or not 2 factor authentication is required. Defaults to FALSE.

... arguments to pass to `polished_config`

Details

This is the primary function for configuring polished. It configures your app's instance of the Polished class that manages polished authentication. Call this function in your `global.R` file. See https://github.com/Tychobra/polished/blob/master/inst/examples/polished_example_01/global.R for a complete example.

Examples

```
## Not run:
# global.R

polished_config(
  app_name = "<your app name>",
  api_key = "<your API key>",
  firebase_config = list(
    apiKey = "<Firebase apiKey>",
    authDomain = "<Firebase authDomain>",
    projectId = "<Firebase projectId>"
  ),
  sign_in_providers = c(
    "email",
    "google",
    "microsoft"
  )
)

## End(Not run)
```

```
print.polished_api_res  
      print polished_api_res
```

Description

Generic print function for polished_api_res S3 class.

Usage

```
## S3 method for class 'polished_api_res'  
print(x, ...)
```

Arguments

x	an S3 object of class polished_api_res.
...	additional arguments.

<code>profile_module</code>	<i>Profile Module Server</i>
-----------------------------	------------------------------

Description

The server logic to accompany the [profile_module_ui](#).

Usage

```
profile_module(input, output, session)
```

Arguments

input	the Shiny server input
output	the Shiny server output
session	the Shiny server session

profile_module_ui *Profile Module UI*

Description

Generates the UI for a user profile dropdown button to be used with the shinydashboard package.

Usage

```
profile_module_ui(id, other_lis = NULL)
```

Arguments

id	the Shiny module id.
other_lis	additional HTML tags to place between the email address and the Sign out button in the user profile dropdown. This is often used to add a user "My Account" page/app where the user can set their account settings.

providers_ui *UI for the Social Sign In authentication providers' buttons*

Description

Creates the HTML UI of the "Sign in with *" buttons. These buttons are only necessary if you enable Social Sign In via the sign_in_providers argument passed to [polished_config](#).

Usage

```
providers_ui(  
  ns,  
  sign_in_providers = c("google", "email"),  
  title = "Sign In",  
  fancy = TRUE  
)
```

Arguments

ns	the Shiny namespace function created with shiny::NS().
sign_in_providers	a character vector of sign in providers to enable. Valid values are "google", "email", "microsoft", and/or "facebook". Defaults to "email".
title	The title to be used above the provider buttons. Set to NULL to not include
fancy	Should the buttons be large and colorful?

Value

the HTML UI of the "Sign in with *" buttons.

`remove_query_string` *Remove the URL query*

Description

Remove the entire query string from the URL. This function should only be called inside the server function of your Shiny app.

Usage

```
remove_query_string(
  session = shiny::getDefaultReactiveDomain(),
  mode = "replace"
)
```

Arguments

<code>session</code>	the Shiny session
<code>mode</code>	the mode to pass to <code>shiny::updateQueryString()</code> . Valid values are "replace" or "push".

`secure_rmd` *Render and secure R Markdown document*

Description

`secure_rmd()` can be used to render (or run) and secure many types of R Markdown documents. Rendering is handled either by `rmarkdown::render` or, if using `shiny`, a shiny app is constructed, and the then the output is secured with polished authentication.

Usage

```
secure_rmd(
  rmd_file_path,
  polished_config_args = list(),
  sign_in_page_args = list(),
  sign_out_button = NULL
)
```

Arguments

`rmd_file_path` the path the to .Rmd file.

`polished_config_args`
arguments to be passed to `polished_config`. (**NOTE:** Values passed in this list will override YAML header values if both provided).

`sign_in_page_args`
a named `list()` to customize the Sign In page UI. Valid names are `color`, `company_name`, `logo`, & `background_image`. (**NOTE:** Values passed in this list will override YAML header values if both provided).

`sign_out_button`
A `shiny::actionButton` or `shiny::actionLink` with `inputId = "sign_out"`. If this argument is left as `NULL`, `secure_rmd` will attempt to add in an appropriate sign out button/link depending on the output format of your .Rmd document. Set this argument to `list()` to not include a sign out button.

Value

a Shiny app object

Examples

```
## Not run:

secure_rmd(system.file("examples/rmds/flexdashboard.Rmd", package = "polished"))
secure_rmd(
  system.file("examples/rmds/flexdashboard.Rmd", package = "polished"),
  polished_config_args = list(
    # any values in this list will override values in YAML header
    app_name = "different_name"
  ),
  sign_in_page_args = list(
    color = "#FF5700"
  )
)
secure_rmd(system.file("examples/rmds/flexdashboard_shiny.Rmd", package = "polished"))
secure_rmd(system.file("examples/rmds/html_document.Rmd", package = "polished"))
secure_rmd(system.file("examples/rmds/pdf_document.Rmd", package = "polished"))
io_file_path <- system.file(
  "examples/rmds/ioslides/ioslides_presentation.Rmd",
  package = "polished"
)
secure_rmd(io_file_path)

## End(Not run)
```

secure_server*Secure your Shiny app's server*

Description

This function is used to secure your Shiny app's server function. Make sure to pass your Shiny app's server function as the first argument to `secure_server()` at the bottom of your Shiny app's `server.R` file.

Usage

```
secure_server(server, custom_sign_in_server = NULL, custom_admin_server = NULL)
```

Arguments

<code>server</code>	A Shiny server function (e.g <code>function(input, output, session) {}</code>)
<code>custom_sign_in_server</code>	Either <code>NULL</code> , the default, or a Shiny server containing your custom sign in server logic.
<code>custom_admin_server</code>	Either <code>NULL</code> , the default, or a Shiny server function containing your custom admin server functionality.

secure_ui*Secure your Shiny UI*

Description

This function is used to secure your Shiny app's UI. Make sure to pass your Shiny app's UI as the first argument to `secure_ui()` at the bottom of your Shiny app's `ui.R` file.

Usage

```
secure_ui(
  ui,
  sign_in_page_ui = NULL,
  custom_admin_ui = NULL,
  custom_admin_button_ui = admin_button_ui(),
  admin_ui_options = default_admin_ui_options()
)
```

Arguments

ui	UI of the application.
sign_in_page_ui	Either NULL, the default (See sign_in_ui_default), or the Shiny UI for a custom Sign In page.
custom_admin_ui	Either NULL, the default, or the Shiny UI for a custom Admin Panel.
custom_admin_button_ui	Either <code>admin_button_ui()</code> , the default, or your custom UI to take Admins from the custom Shiny app to the polished Admin Panel. Set to NULL to exclude the button.
admin_ui_options	list of HTML elements to customize branding of the polished Admin Panel. This argument is only applicable if the <code>custom_admin_ui</code> is set to NULL. If a <code>custom_admin_ui</code> is provided, then these options will be ignored. Valid list element names are <code>title</code> , <code>sidebar_branding</code> , and <code>browser_tab_icon</code> . See default_admin_ui_options , the default.

Value

Secured Shiny app UI

send_password_reset_email_module

the server logic for a Shiny module to send a password reset email

Description

This function sends a request to the <https://polished.tech> API to reset a user's password.

Usage

```
send_password_reset_email_module(input, output, session, email)
```

Arguments

input	the Shiny server input
output	the Shiny server output
session	the Shiny server session
email	A reactive value returning the email address to send the password reset email to.

`send_password_reset_email_module_ui`

the UI for a Shiny module to send a password reset email

Description

the UI for a Shiny module to send a password reset email

Usage

```
send_password_reset_email_module_ui(id, link_text = "Forgot your password?")
```

Arguments

<code>id</code>	the Shiny module id
<code>link_text</code>	text to use for the password reset link.

`set_api_key`

set Polished API key

Description

The API key can be set as an Environment Variable via `Sys.getenv("POLISHED_API_KEY")`.

Usage

```
set_api_key(api_key)
get_api_key()
```

Arguments

<code>api_key</code>	the Polished API key
----------------------	----------------------

Value

a list of the newly set polished R options

Examples

```
set_api_key(api_key = "<my Polished API key>")
```

set_config_env	<i>Automatically set the config environment</i>
----------------	---

Description

Determines if the app is deployed to a server or running locally, and adjusts the config environment to "production" or "default", respectively. This function is almost always called in the `global.R` file of a Shiny app immediately before the configuration in the `config.yml` is read in.

Usage

```
set_config_env(override = NULL)
```

Arguments

<code>override</code>	Set the environment to "default" or "production" manually. CAUTION: Be sure you know the difference between "default" & "production" configuration environments. Using the "production" environment will affect the database of the deployed application.
-----------------------	--

sign_in_check_jwt	<i>Check the JWT from the user sign in</i>
-------------------	--

Description

This function retrieves the JWT created by the JavaScript from `sign_in_js` and signs the user in as long as the token can be verified. This function should be called in the server function of a shiny module. Make sure to call `sign_in_js` in the UI function of this module.

Usage

```
sign_in_check_jwt(jwt, session = shiny::getDefaultReactiveDomain())
```

Arguments

<code>jwt</code>	a reactive returning a Firebase JSON web token for the signed in user.
<code>session</code>	the shiny session.

sign_in_js*Sign in and register pages JavaScript dependencies*

Description

This function should be called at the bottom of your custom sign in and registration pages UI. It loads in all the JavaScript dependencies to handle polished sign in and registration. See the vignette for details.

Usage

```
sign_in_js(ns = function(x) x)
```

Arguments

ns the ns function from the Shiny module that this function is called within.

sign_in_module*Server logic for the Sign In & Register pages*

Description

This server logic accompanies the [sign_in_module_ui](#).

Usage

```
sign_in_module(input, output, session)
```

Arguments

input the Shiny input

output the Shiny output

session the Shiny session

sign_in_module_2 *Server logic for the Sign In & Register pages*

Description

This server logic accompanies [sign_in_module_2.ui](#).

Usage

```
sign_in_module_2(input, output, session)
```

Arguments

input	the Shiny input
output	the Shiny output
session	the Shiny session

sign_in_module_2.ui *UI for the Sign In & Register pages*

Description

Alternate sign in UI that works regardless of whether or not invites are required. The UI displays email sign in inputs on the left, and social sign in options on the right. [sign_in_module_2](#) must be provided as the argument `custom_sign_in_server` in [secure_server](#) for proper functionality.

Usage

```
sign_in_module_2.ui(id)
```

Arguments

id	the Shiny module id
----	---------------------

<code>sign_in_module_ui</code>	<i>UI for the Sign In & Register pages</i>
--------------------------------	--

Description

UI for the Sign In & Register pages when a user invite is required to Register & Sign In.

Usage

```
sign_in_module_ui(
  id,
  register_link = "First time user? Register here!",
  password_reset_link = "Forgot your password?"
)
```

Arguments

<code>id</code>	the Shiny module id
<code>register_link</code>	The text that will be displayed in the link to go to the user registration page. The default is "First time user? Register here!". Set to NULL if you don't want to use the registration page.
<code>password_reset_link</code>	The text that will be displayed in the link to go to the receive an email to reset your password. The default is "Forgot your password?". Set to NULL if you don't want to use the registration page.

<code>sign_in_social</code>	<i>verify the users Firebase JWT and store the session</i>
-----------------------------	--

Description

verify the users Firebase JWT and store the session

Usage

```
sign_in_social(firebase_token, hashed_cookie)
```

Arguments

<code>firebase_token</code>	the Firebase JWT. This JWT is created client side (in JavaScript) via <code>firebase.auth()</code> .
<code>hashed_cookie</code>	the hashed polished cookie. Used for tracking the user session. This cookie is inserted into the "polished.sessions" table if the JWT is valid.

Value

NULL if sign in fails. If sign in is successful, a list containing the following:

- email
- email_verified
- is_admin
- user_uid
- hashed_cookie
- session_uid

sign_in_ui_default *Default UI styles for the Sign In & Registration pages*

Description

Default styling for the sign in & registration pages. Update the `sign_in_ui_default()` arguments with your brand and colors to quickly style the sign in & registration pages to match your brand.

Usage

```
sign_in_ui_default(  
    sign_in_module = sign_in_module_ui("sign_in"),  
    color = "#5ec7dd",  
    company_name = "Your Brand Here",  
    logo_top = tags$div(style = "width: 300px; max-width: 100%; color: #FFF;", class =  
        "text-center", h1("Your", style = "margin-bottom: 0; margin-top: 30px;"), h1("Brand",  
        style = "margin-bottom: 0; margin-top: 10px;"), h1("Here", style =  
            "margin-bottom: 15px; margin-top: 10px;")),  
    logo_bottom = NULL,  
    icon_href = "polish/images/polished_icon.png",  
    background_image = NULL,  
    terms_and_privacy_footer = NULL,  
    align = "center",  
    button_color = NULL,  
    footer_color = "#FFF"  
)
```

Arguments

sign_in_module	UI module for the Sign In & Registration pages.
color	hex color for the background and button.
company_name	your company name.
logo_top	HTML for logo to go above the sign in panel.
logo_bottom	HTML for the logo below the sign in panel.

<code>icon_href</code>	the URL/path to the browser tab icon.
<code>background_image</code>	the URL/path to a full width background image. If set to NULL, the default, the <code>color</code> argument will be used for the background instead of this image.
<code>terms_and_privacy_footer</code>	links to place in the footer, directly above the copyright notice.
<code>align</code>	The horizontal alignment of the Sign In box. Defaults to "center". Valid values are "left", "center", or "right"
<code>button_color</code>	the color of the "Continue", "Sign In", and "Register" buttons. If kept as NULL, the default, then the button color will be the same color as the color passed to the <code>color</code> argument.
<code>footer_color</code>	the text color for the copyright text in the footer.

Value

the UI for the Sign In & Registration pages

`sign_out_from_shiny` *Sign Out from your Shiny app*

Description

Call this function to sign a user out of your Shiny app. This function should be called inside the server function of your Shiny app. See https://github.com/Tychobra/polished/blob/master/inst/examples/polished_example_01/server.R For an example of this function being called after the user clicks a "Sign Out" button.

Usage

```
sign_out_from_shiny(
  session = shiny::getDefaultReactiveDomain(),
  redirect_page = "?page=sign_in"
)
```

Arguments

<code>session</code>	the Shiny session
<code>redirect_page</code>	the query string for the page that the user should be redirected to after signing out.

update_app

Polished API - Update an App

Description

Polished API - Update an App

Usage

```
update_app(app_uid, app_name = NULL, app_url = NULL, api_key = get_api_key())
```

Arguments

app_uid	the app uid of the app to update.
app_name	an optional app name to replace the existing app name.
app_url	an optional app url to replace the existing app url.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

[get_apps\(\)](#) [add_app\(\)](#) [delete_app\(\)](#)

update_app_user

Polished API - Update an App User

Description

Polished API - Update an App User

Usage

```
update_app_user(app_uid, user_uid, is_admin = FALSE, api_key = get_api_key())
```

Arguments

app_uid	the app uid to update.
user_uid	the user uid to update.
is_admin	boolean (default: FALSE) - whether or not the user is an admin.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

[get_app_users\(\)](#) [add_app_user\(\)](#) [delete_app_user\(\)](#)

update_user *Polished API - Update a user*

Description

Polished API - Update a user

Usage

```
update_user(user_uid, user_data, api_key = get_api_key())
```

Arguments

user_uid	the uid of the user to be updated.
user_data	list of data to update.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

[get_users\(\)](#) [add_user\(\)](#) [delete_user\(\)](#)

user_access_module *admin user access module*

Description

Server function for the default Shiny module to control user access in the polished Admin Panel.

Usage

```
user_access_module(input, output, session)
```

Arguments

input	the Shiny server input
output	the Shiny server output
session	the Shiny server session

user_access_module_ui admin user access ui

Description

Shiny module UI for the default user access tab in the polished Admin Panel.

Usage

```
user_access_module_ui(id)
```

Arguments

id	the module id
----	---------------

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