

# Package ‘simlandr’

August 24, 2022

**Type** Package

**Title** Simulation-Based Landscape Construction for Dynamical Systems

**Version** 0.2.1

**Description** A toolbox for constructing potential landscapes for dynamical systems using Monte Carlo simulation. The method is based on the potential landscape definition by Wang et al. (2008) <[doi:10.1073/pnas.0800579105](https://doi.org/10.1073/pnas.0800579105)> (also see Zhou & Li, 2016 <[doi:10.1063/1.4943096](https://doi.org/10.1063/1.4943096)> for further mathematical discussions) and can be used for a large variety of models.

**License** GPL (>= 3)

**Encoding** UTF-8

**Imports** dplyr, magrittr, purrr, tibble, ggplot2, scales, MASS, plotly, htmlwidgets, bigmemory, digest, methods, ks, ganimate, forcats, rlang, lifecycle, progress

**RoxygenNote** 7.2.1

**URL** <https://sciurus365.github.io/simlandr/>,  
<https://github.com/Sciurus365/simlandr>

**BugReports** <https://github.com/Sciurus365/simlandr/issues>

**Suggests** knitr, rmarkdown, webshot

**NeedsCompilation** no

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**Repository** CRAN

**Date/Publication** 2022-08-24 07:00:02 UTC

## R topics documented:

<code>attach_all_matrices</code> . . . . .	3
<code>calculate_barrier</code> . . . . .	3

calculate_barrier_2d . . . . .	4
calculate_barrier_2d_batch . . . . .	5
calculate_barrier_3d . . . . .	6
calculate_barrier_3d_batch . . . . .	7
check_conv . . . . .	8
fill_in_struct . . . . .	8
find_local_min_2d . . . . .	9
find_local_min_3d . . . . .	9
get_barrier_height . . . . .	10
get_dist . . . . .	10
get_geom . . . . .	11
hash_big.matrix-class . . . . .	11
make_2d_density . . . . .	12
make_2d_kernel_dist . . . . .	13
make_2d_matrix . . . . .	13
make_2d_static . . . . .	14
make_2d_tidy_dist . . . . .	15
make_3d_animation . . . . .	15
make_3d_kernel_dist . . . . .	16
make_3d_matrix . . . . .	17
make_3d_static . . . . .	18
make_3d_tidy_dist . . . . .	18
make_4d_static . . . . .	19
make_arg_grid . . . . .	20
make_barrier_grid_2d . . . . .	20
make_barrier_grid_3d . . . . .	21
make_var_grid . . . . .	22
modified_simulation . . . . .	22
narg . . . . .	23
nele . . . . .	24
new_arg_set . . . . .	24
new_var_set . . . . .	25
npar . . . . .	26
nvar . . . . .	26
plot.barrier . . . . .	27
plot.landscape . . . . .	27
print.arg_grid . . . . .	28
print.arg_set . . . . .	28
print.batch_simulation . . . . .	29
print.check_conv . . . . .	29
print.var_grid . . . . .	30
print.var_set . . . . .	30
reverselog_trans . . . . .	31
save_landscape . . . . .	31
sim_fun_grad . . . . .	32
sim_fun_nongrad . . . . .	33
sim_fun_test . . . . .	34

---

attach\_all\_matrices     *Attach all matrices in a batch simulation*

---

**Description**

Attach all matrices in a batch simulation

**Usage**

```
attach_all_matrices(bs, backingpath = "bp")
```

**Arguments**

bs                    A `batch_simulation()` object.  
backingpath        Passed to `bigmemory::as.big.matrix()`.

**Value**

A `batch_simulation` object with all `hash_big.matrixes` attached.

---

calculate\_barrier     *General function for calculating energy barrier*

---

**Description**

General function for calculating energy barrier

**Usage**

```
calculate_barrier(l, ...)  
  
## S3 method for class ``2d_static_landscape``  
calculate_barrier(l, ...)  
  
## S3 method for class ``2d_density_landscape``  
calculate_barrier(l, ...)  
  
## S3 method for class 'density'  
calculate_barrier(l, ...)  
  
## S3 method for class ``2d_static_landscape``  
calculate_barrier(l, ...)  
  
## S3 method for class ``3d_static_landscape``  
calculate_barrier(l, ...)
```

```
## S3 method for class 'list'  
calculate_barrier(l, ...)  
  
## S3 method for class '`3d_animation_landscape`'  
calculate_barrier(l, ...)  
  
## S3 method for class '`3d_matrix_landscape`'  
calculate_barrier(l, ...)  
  
## S3 method for class '`2d_matrix_landscape`'  
calculate_barrier(l, ...)
```

### Arguments

l                    A landscape or related project.  
...                  Other parameters.

### Value

A barrier object that contains the (batch) barrier calculation result(s).

### See Also

[calculate\\_barrier\\_2d\(\)](#), [calculate\\_barrier\\_2d\\_batch\(\)](#), [calculate\\_barrier\\_3d\(\)](#), [calculate\\_barrier\\_3d\\_batch\(\)](#), [plot.barrier\(\)](#)

---

calculate\_barrier\_2d    *Calculate barrier from a 2D landscape*

---

### Description

Calculate barrier from a 2D landscape

### Usage

```
calculate_barrier_2d(  
  l,  
  start_location_value = 0,  
  start_r = 0.1,  
  end_location_value = 0.7,  
  end_r = 0.15,  
  base = exp(1)  
)
```

**Arguments**

`l` A 2d\_static\_landscape object (recommended) or a density distribution.  
`start_location_value, end_location_value` The initial position (in value) for searching the start/end point.  
`start_r, end_r` The searching radius for searching the start/end point.  
`base` The base of the log function.

**Value**

A barrier\_2d object that contains the barrier calculation result.

---

calculate\_barrier\_2d\_batch

*Calculate barrier from a 2D landscape with multiple simulations*

---

**Description**

Calculate barrier from a 2D landscape with multiple simulations

**Usage**

```

calculate_barrier_2d_batch(
  l,
  bg = NULL,
  start_location_value = 0,
  start_r = 0.1,
  end_location_value = 0.7,
  end_r = 0.15,
  base = exp(1)
)
  
```

**Arguments**

`l` A 2d\_animation\_landscape (not implemented yet) or a 2d\_matrix\_landscape.  
`bg` A barrier\_grid\_3d object if you want to use different parameters for each condition. Otherwise NULL.  
`start_location_value, end_location_value` The initial position (in value) for searching the start/end point.  
`start_r, end_r` The searching (L1) radius for searching the start/end point.  
`base` The base of the log function.

**Value**

A barrier\_2d\_batch object that contains the batch barrier calculation results.

---

calculate\_barrier\_3d *Calculate barrier from a 3D landscape*

---

### Description

Calculate barrier from a 3D landscape

### Usage

```
calculate_barrier_3d(
  l,
  start_location_value = c(0, 0),
  start_r = 0.1,
  end_location_value = c(0.7, 0.6),
  end_r = 0.15,
  Umax,
  expand = TRUE,
  omit_unstable = FALSE,
  base = exp(1)
)
```

### Arguments

<code>l</code>	A <code>3d_static_landscape</code> object (recommended) or a <code>kde2d</code> distribution.
<code>start_location_value</code> , <code>end_location_value</code>	The initial position (in value) for searching the start/end point.
<code>start_r</code> , <code>end_r</code>	The searching (L1) radius for searching the start/end point.
<code>Umax</code>	The highest possible value of the potential function.
<code>expand</code>	If the values in the range all equal to <code>Umax</code> , expand the range or not?
<code>omit_unstable</code>	If a state is not stable (the "local minimum" overlaps with the saddle point), omit that state or not?
<code>base</code>	The base of the log function.

### Value

A `barrier_3d` object that contains the barrier calculation result.

---

 calculate\_barrier\_3d\_batch

*Calculate barrier from a 3D landscape with multiple simulations*


---

## Description

Calculate barrier from a 3D landscape with multiple simulations

## Usage

```
calculate_barrier_3d_batch(
  l,
  bg = NULL,
  start_location_value = c(0, 0),
  start_r = 0.1,
  end_location_value = c(0.7, 0.6),
  end_r = 0.15,
  Umax,
  expand = TRUE,
  omit_unstable = FALSE,
  base = exp(1)
)
```

## Arguments

l	A 3d_animation_landscape or a 3d_matrix_landscape.
bg	A barrier_grid_3d object if you want to use different parameters for each condition. Otherwise NULL.
start_location_value, end_location_value	The initial position (in value) for searching the start/end point.
start_r, end_r	The searching (L1) radius for searching the start/end point.
Umax	The highest possible value of the potential function.
expand	If the values in the range all equal to Umax, expand the range or not?
omit_unstable	If a state is not stable (the "local minimum" overlaps with the saddle point), omit that state or not?
base	The base of the log function.

## Value

A barrier\_3d\_batch object that contains the batch barrier calculation results.

---

check_conv	<i>Check density convergence of simulation</i>
------------	--

---

**Description**

Check density convergence of simulation

**Usage**

```
check_conv(output, vars, sample_perc = 0.2, plot_type = "bin")
```

**Arguments**

output	A matrix of simulation output.
vars	The names of variables to check.
sample_perc	The percentage of data sample for the initial, middle, and final stage of the simulation.
plot_type	Which type of plots should be generated? ("bin" or "density")

**Value**

A check\_conv object that contains the convergence checking result.

---

fill_in_struct	<i>Fill a vector of values into a structure list.</i>
----------------	---

---

**Description**

Fill a vector of values into a structure list.

**Usage**

```
fill_in_struct(vec, struct)
```

**Arguments**

vec	A vector of values.
struct	A list with a certain structure.

**Value**

A ele\_list object.

**See Also**

[modified\\_simulation\(\)](#)



---

find\_local\_min\_2d      *Find local minimum of a 2d distribution*

---

**Description**

Find local minimum of a 2d distribution

**Usage**

```
find_local_min_2d(dist, localmin, r)
```

**Arguments**

dist	An density distribution object.
localmin	Starting value of finding local minimum.
r	Searching radius.

**Value**

A list with two elements: U, the potential value of the local minimum, and location, the position of the local minimum.

---

find\_local\_min\_3d      *Find local minimum of a 3d distribution*

---

**Description**

Find local minimum of a 3d distribution

**Usage**

```
find_local_min_3d(dist, localmin, r, Umax, expand = TRUE, first_called = TRUE)
```

**Arguments**

dist	An kde2d distribution object.
localmin	Starting value of finding local minimum.
r	Searching (L1) radius.
Umax	The highest possible value of the potential function.
expand	If the values in the range all equal to Umax, expand the range or not?
first_called	Is this function first called by another function?

**Value**

A list with two elements: U, the potential value of the local minimum, and location, the position of the local minimum.

---

get\_barrier\_height      *Get the barrier height from a barrier object.*

---

**Description**

Get the barrier height from a barrier object.

**Usage**

```
get_barrier_height(b)
```

**Arguments**

b                      A barrier object.

**Value**

A vector (for a single barrier calculation result) or a data.frame (for batch barrier calculation results) that contains the barrier heights on the landscape.

---

get\_dist                      *Get the probability distribution from a landscape object*

---

**Description**

Get the probability distribution from a landscape object

**Usage**

```
get_dist(l, index = 1)
```

**Arguments**

l                      A landscape project.  
index                 1 to get the distribution in tidy format; 2 or "raw" to get the raw simulation result (batch\_simulation).

**Value**

A data.frame that contains the distribution in the tidy format or the raw simulation result.

---

get_geom	<i>Get a ggplot2 geom layer that can be added to a ggplot2 landscape plot</i>
----------	---

---

**Description**

This layer can show the saddle point (2d) and the minimal energy path (3d) on the landscape.

**Usage**

```
get_geom(b, path = TRUE)
```

**Arguments**

b	A barrier object.
path	Show the minimum energy path in the graph?

**Value**

A ggplot2 geom (formally a LayerInstance object) that can be added to an existing ggplot.

---

hash_big.matrix-class	<i>Class "hash_big.matrix": big matrix with a md5 hash reference</i>
-----------------------	--

---

**Description**

hash\_big.matrix class is a modified class from `bigmemory::big.matrix-class()`. Its purpose is to help users operate big matrices within hard disk in a reusable way, so that the large matrices do not consume too much memory, and the matrices can be reused for the next time. Comparing with `bigmemory::big.matrix-class()`, the major enhancement of hash\_big.matrix class is that the backing files are, by default, stored in a permanent place, with the md5 of the object as the file name. With this explicit name, hash\_big.matrix objects can be easily reloaded into workspace every time.

**Usage**

```
as.hash_big.matrix(x, backingpath = "bp", silence = TRUE, ...)
```

```
attach.hash_big.matrix(x, backingpath = "bp")
```

**Arguments**

x	A matrix, vector, or data.frame for <code>bigmemory::as.big.matrix()</code> .
backingpath, ...	Passed to <code>bigmemory::as.big.matrix()</code> .
silence	Suppress messages?

**Functions**

- `as.hash_big.matrix()`: Create a `hash_big.matrix` object from a matrix.
- `attach.hash_big.matrix()`: Attach a `hash_big.matrix` object from the backing file to the workspace.

**Slots**

`md5` The md5 value of the matrix.

`address` Inherited from `big.matrix`.

---

<code>make_2d_density</code>	<i>Make 2D density-based landscape plot for a single simulation output</i>
------------------------------	--

---

**Description****[Deprecated]**

This function was deprecated. Use [make\\_2d\\_static\(\)](#) instead.

**Usage**

```
make_2d_density(output, x, adjust = 50, from = -0.1, to = 1, Umax = 5)
```

**Arguments**

<code>output</code>	A matrix of simulation output.
<code>x</code>	The name of the target variable.
<code>adjust, from, to</code>	Passed to <code>density</code> .
<code>Umax</code>	The maximum displayed value of potential.

**Value**

A `2d_static_landscape` object that describes the landscape of the system, including the smooth distribution and the landscape plot.

---

make\_2d\_kernel\_dist     *Make 2D kernel smooth distribution*

---

### Description

Make 2D kernel smooth distribution

### Usage

```
make_2d_kernel_dist(
  output,
  x,
  y,
  n = 200,
  lims = c(-0.1, 1.1, -0.1, 1.1),
  h,
  kde_fun = "ks"
)
```

### Arguments

output	A matrix of simulation output.
x, y	The name of the target variable.
n, lims, h	Passed to <a href="#">ks::kde()</a> or <a href="#">MASS::kde2d()</a> . If using <a href="#">ks::kde</a> , $H = \text{diag}(h, 2, 2)$ . Note: the definition of bandwidth (h) is different in two functions. To get a similar output, the h is about 50 to 5000 times smaller for <a href="#">ks::kde()</a> than <a href="#">MASS::kde2d()</a>
kde_fun	Which to use? Choices: "ks" <a href="#">ks::kde</a> (default; faster and taking less memory); "MASS" <a href="#">MASS::kde2d</a> .

### Value

A kde2d-type list of smooth distribution.

---

make\_2d\_matrix     *Make a matrix of 2d graphs for two parameters*

---

### Description

Make a matrix of 2d graphs for two parameters

**Usage**

```

make_2d_matrix(
  bs,
  x,
  rows = NULL,
  cols,
  adjust = 50,
  from = -0.1,
  to = 1,
  Umax = 5,
  individual_landscape = FALSE
)

```

**Arguments**

bs	A batch_simulation object created by [batch_simulation].
x, rows, cols	The names of the target variables. If rows is NULL, only a vector of graphs will be generated.
adjust, from, to	Passed to density.
Umax	The maximum displayed value of potential.
individual_landscape	Make individual landscape for each simulation?

**Value**

A 2d\_matrix\_landscape object that describes the landscape of the system, including the smoothed distribution and the landscape plot.

---

make_2d_static	<i>Make 2D static landscape plot for a single simulation output</i>
----------------	---

---

**Description**

Make 2D static landscape plot for a single simulation output

**Usage**

```
make_2d_static(output, x, adjust = 50, from = -0.1, to = 1, Umax = 5)
```

**Arguments**

output	A matrix of simulation output.
x	The name of the target variable.
adjust, from, to	Passed to density.
Umax	The maximum displayed value of potential.

**Value**

A `2d_static_landscape` object that describes the landscape of the system, including the smooth distribution and the landscape plot.

---

make_2d_tidy_dist	<i>Make a tidy data.frame from smooth 2d distribution matrix</i>
-------------------	--

---

**Description**

Make a tidy data.frame from smooth 2d distribution matrix

**Usage**

```
make_2d_tidy_dist(dist_2d, value = NULL, var_name = NULL)
```

**Arguments**

dist_2d	kde2d distribution.
value	The value of the variable of interest.
var_name	The name of the variable.

**Value**

A tidy data.frame.

---

make_3d_animation	<i>Make 3d animations from multiple simulations</i>
-------------------	---

---

**Description**

Make 3d animations from multiple simulations

**Usage**

```
make_3d_animation(  
  bs,  
  x,  
  y,  
  fr,  
  Umax = 5,  
  n = 200,  
  lims = c(-0.1, 1.1, -0.1, 1.1),  
  h = 0.001,  
  kde_fun = "ks",  
  individual_landscape = FALSE,  
  mat_3d = TRUE  
)
```

**Arguments**

bs	A batch_simulation object created by [batch_simulation].
x, y, fr	The names of the target variables. fr corresponds to the frame parameter in 'plotly'.
Umax	The maximum displayed value of potential.
n, lims, h, kde_fun	Passed to make_2d_kernel_dist
individual_landscape	Make individual landscape for each simulation?
mat_3d	Also make heatmap matrix?

**Value**

A 3d\_animation\_landscape object that describes the landscape of the system, including the smoothed distribution and the landscape plot.

---

make\_3d\_kernel\_dist    *Make 3D kernel smooth distribution*

---

**Description**

Make 3D kernel smooth distribution

**Usage**

```
make_3d_kernel_dist(
  output,
  x,
  y,
  z,
  n = 200,
  lims = c(-0.1, 1.1, -0.1, 1.1, -0.1, 1.1),
  h
)
```

**Arguments**

output	A matrix of simulation output.
x, y, z	The name of the target variable.
n, lims, h	Passed to <code>ks::kde()</code> (but using the format of <code>MASS::kde2d()</code> to make it consistent across functions). For <code>ks::kde</code> , <code>H = diag(h, 2, 2)</code> .

**Value**

A `MASS::kde2d`-type list of smooth distribution.



---

make_3d_matrix	<i>Make a matrix or vector of 3d heatmap graphs for two parameters</i>
----------------	--

---

## Description

(Note: a matrix of interactive maps is currently not supported.)

## Usage

```
make_3d_matrix(  
  bs,  
  x,  
  y,  
  rows = NULL,  
  cols,  
  Umax = 5,  
  n = 200,  
  lims = c(-0.1, 1.1, -0.1, 1.1),  
  h = 0.001,  
  kde_fun = "ks",  
  individual_landscape = FALSE  
)
```

## Arguments

bs	A batch_simulation object created by [batch_simulation].
x, y, rows, cols	The names of the target variables. If rows is NULL, only a vector of graphs will be generated.
Umax	The maximum displayed value of potential.
n, lims, h, kde_fun	Passed to <a href="#">make_2d_kernel_dist()</a>
individual_landscape	Make individual landscape for each simulation?

## Value

A 3d\_matrix\_landscape object that describes the landscape of the system, including the smoothed distribution and the landscape plot.

---

make\_3d\_static      *Make 3D static landscape plots from simulation output*

---

### Description

Make 3D static landscape plots from simulation output

### Usage

```
make_3d_static(
  output,
  x,
  y,
  Umax = 5,
  n = 200,
  lims = c(-0.1, 1.1, -0.1, 1.1),
  h = 0.001,
  kde_fun = "ks"
)
```

### Arguments

output            A matrix of simulation output.  
 x, y             The name of the target variable.  
 Umax             The maximum displayed value of potential.  
 n, lims, h, kde\_fun  
                   Passed to [make\\_2d\\_kernel\\_dist\(\)](#)

### Value

A 3d\_static\_landscape object that describes the landscape of the system, including the smooth distribution and the landscape plot.

---

make\_3d\_tidy\_dist      *Make a tidy data.frame from smooth 3d distribution matrix*

---

### Description

Make a tidy data.frame from smooth 3d distribution matrix

### Usage

```
make_3d_tidy_dist(dist_3d, value = NULL, var_name = NULL)
```

**Arguments**

dist_3d	kde2d-type distribution.
value	The value of the variable of interest.
var_name	The name of the variable.

**Value**

A tidy data.frame.

---

make_4d_static	<i>Make 4D static space-color plots from simulation output</i>
----------------	--

---

**Description**

Make 4D static space-color plots from simulation output

**Usage**

```
make_4d_static(
  output,
  x,
  y,
  z,
  Umax = 5,
  n = 50,
  lims = c(-0.1, 1.1, -0.1, 1.1, -0.1, 1.1),
  h = 0.001
)
```

**Arguments**

output	A matrix of simulation output.
x, y, z	The name of the target variable.
Umax	The maximum displayed value of potential.
n, lims, h	Passed to <a href="#">make_3d_kernel_dist()</a>

**Value**

A `4d_static_landscape` object that describes the landscape of the system, including the smoothed distribution and the landscape plot.

---

make_arg_grid	<i>Make variable grids for batch simulation</i>
---------------	---

---

**Description**

This is the main function for making the variable grids.

**Usage**

```
make_arg_grid(arg_set)
```

**Arguments**

arg\_set            An arg\_set object. See [new\\_arg\\_set\(\)](#) and [add\\_var\(\)](#).

**Value**

An arg\_grid object.

**See Also**

[batch\\_simulation\(\)](#) for a concrete example.

---

make_barrier_grid_2d	<i>Make a grid for calculating barriers for 2d landscapes</i>
----------------------	---

---

**Description**

Make a grid for calculating barriers for 2d landscapes

**Usage**

```
make_barrier_grid_2d(  
  vg,  
  start_location_value = 0,  
  start_r = 0.1,  
  end_location_value = 0.7,  
  end_r = 0.15,  
  df = NULL,  
  print_template = FALSE  
)
```

**Arguments**

vg                    A var\_grid object.  
 start\_location\_value, start\_r, end\_location\_value, end\_r  
                           Default values for finding local minimum. See [calculate\\_barrier\\_3d\\_batch\(\)](#).  
 df                    A data frame for the variables. Use print\_template = TRUE to get a template.  
 print\_template    Print a template for df.

**Value**

A barrier\_grid\_2d object that specifies the condition for each barrier calculation.

---

make\_barrier\_grid\_3d    *Make a grid for calculating barriers for 3d landscapes*

---

**Description**

Make a grid for calculating barriers for 3d landscapes

**Usage**

```

make_barrier_grid_3d(
  vg,
  start_location_value = c(0, 0),
  start_r = 0.1,
  end_location_value = c(0.7, 0.6),
  end_r = 0.15,
  df = NULL,
  print_template = FALSE
)

```

**Arguments**

vg                    A var\_grid object.  
 start\_location\_value, start\_r, end\_location\_value, end\_r  
                           Default values for finding local minimum. See [calculate\\_barrier\\_3d\\_batch\(\)](#).  
 df                    A data frame for the variables. Use print\_template = TRUE to get a template.  
 print\_template    Print a template for df.

**Value**

A barrier\_grid\_3d object that specifies the condition for each barrier calculation.

---

make_var_grid	<i>Make variable grids for batch simulation</i>
---------------	---

---

**Description****[Deprecated]**

This function was deprecated. See [new\\_var\\_set\(\)](#).

**Usage**

```
make_var_grid(var_set)
```

**Arguments**

var\_set            A var\_set object. See [new\\_var\\_set\(\)](#) and [add\\_var\(\)](#).

**Details**

This is the main function for making the variable grids.

**Value**

A var\_grid object.

**See Also**

[batch\\_simulation\(\)](#) for a concrete example.

---

modified_simulation	<i>Do the batch simulation</i>
---------------------	--------------------------------

---

**Description**

This is the main function for the batch simulation.

**Usage**

```
modified_simulation(sim_fun, ele_list, default_list, bigmemory = TRUE, ...)
```

```
batch_simulation(arg_grid, sim_fun, default_list, bigmemory = TRUE, ...)
```

**Arguments**

sim_fun	The simulation function. See <a href="#">sim_fun_test()</a> for an example.
ele_list	An <code>ele_list</code> object generated by <a href="#">fill_in_struct()</a> .
default_list	A list of default values for <code>sim_fun</code> .
bigmemory	Use <a href="#">hash_big.matrix-class()</a> to store large matrices?
...	Other parameters passed to <code>sim_fun</code>
arg_grid	An <code>arg_grid</code> object. See <a href="#">make_arg_grid()</a> .

**Value**

A `batch_simulation` object, also a data frame. The first column, `var`, is a list of `ele_list` that contains all the variables; the second to the second last columns are the values of the variables; the last column is the output of the simulation function.

**Functions**

- `modified_simulation()`: Modify a single simulation.

**Examples**

```
batch_arg_set_grad <- new_arg_set()
batch_arg_set_grad <- batch_arg_set_grad %>%
  add_arg_ele(
    arg_name = "parameter", ele_name = "a",
    start = -6, end = -1, by = 1
  )
batch_grid_grad <- make_arg_grid(batch_arg_set_grad)
batch_output_grad <- batch_simulation(batch_grid_grad, sim_fun_grad,
  default_list = list(
    initial = list(x = 0, y = 0),
    parameter = list(a = -4, b = 0, c = 0, sigmasq = 1)
  ),
  length = 1e2,
  seed = 1614,
  bigmemory = FALSE
)
print(batch_output_grad)
```

---

narg

*The number of arguments in an arg\_set.*


---

**Description**

The number of arguments in an `arg_set`.

**Usage**

```
narg(arg_set)
```

**Arguments**

arg\_set            An arg\_set object.

**Value**

An integer.

---

nele                            *The number of elements in an arg\_set.*

---

**Description**

The number of elements in an arg\_set.

**Usage**

nele(arg\_set)

**Arguments**

arg\_set            An arg\_set object.

**Value**

An integer.

---

new\_arg\_set                    *Create and modify argument sets for batch simulation*

---

**Description**

An argument set contains the descriptions of the relevant variables in a batch simulation. Use new\_arg\_set to create an arg\_set object, and use the add to add descriptions of arguments.

**Usage**

new\_arg\_set()

add\_arg\_ele(arg\_set, arg\_name, ele\_name, start, end, by)

**Arguments**

arg\_set            An arg\_set object.

arg\_name, ele\_name

The name of the argument and its element in the simulation function

start, end, by    The data points where you want to test the variables. Passed to seq.



**Value**

An arg\_set object.

**Functions**

- `new_arg_set()`: Create an arg\_set.

**See Also**

[make\\_arg\\_grid\(\)](#) for making grids from variable sets; [batch\\_simulation\(\)](#) for running batch simulation and a concrete example.

---

new\_var\_set

*Create and modify variable sets for batch simulation*

---

**Description****[Deprecated]**

This function was deprecated because we decided to shift to a more consistent terminology. Previous `par` is renamed as `arg` (argument) and previous `var` is renamed as `ele` (element). For creating an `arg_set` function, please use [new\\_arg\\_set\(\)](#).

A variable set contains the descriptions of the relevant variables in a batch simulation. Use `new_var_set` to create a `var_set` object, and use `add_var` to add descriptions of variables.

**Usage**

```
new_var_set()
```

```
add_var(var_set, par_name, var_name, start, end, by)
```

**Arguments**

`var_set`            A `var_set` object.

`par_name, var_name`

The name of the parameter and variable in the simulation function

`start, end, by`    The data points where you want to test the variables. Passed to `seq`.

**Value**

A `var_set` object.

**Functions**

- `new_var_set()`: Create a `var_set`.
- `add_var()`: Add a variable to the `var_set`.

**See Also**

[make\\_var\\_grid](#) for making grids from variable sets; [batch\\_simulation](#) for running batch simulation and a concrete example.

**Examples**

```
test <- new_var_set()
test <- test %>%
  add_var("par1", "var1", 1, 2, 0.1) %>%
  add_var("par2", "var2", 1, 2, 0.1)
```

---

npar	<i>The number of parameters in a var_set.</i>
------	---

---

**Description****[Deprecated]**

This function was deprecated. See [new\\_var\\_set\(\)](#).

**Usage**

```
npar(var_set)
```

**Arguments**

var\_set            A var\_set object.

**Value**

An integer.

---

nvar	<i>The number of variables in a var_set.</i>
------	--

---

**Description****[Deprecated]**

This function was deprecated. See [new\\_var\\_set\(\)](#).

**Usage**

```
nvar(var_set)
```

**Arguments**

var\_set            A var\_set object.

**Value**

An integer.

---

plot.barrier	<i>Plot the result of a barrier object</i>
--------------	--

---

**Description**

Plot the result of a barrier object

**Usage**

```
## S3 method for class 'barrier'
plot(x, ...)
```

**Arguments**

x	A barrier object.
...	Not in use.

**Value**

The plot of the local minimums, the saddle point, and the minimum energy path.

---

plot.landscape	<i>Make plots from landscape objects</i>
----------------	--

---

**Description**

Make plots from landscape objects

**Usage**

```
## S3 method for class 'landscape'
plot(x, index = 1, ...)
```

**Arguments**

x	A landscape object
index	Default is 1. For some landscape objects, there is a second plot (usually 2d heatmaps for 3d landscapes) or a third plot (usually 3d matrices for 3d animations). Use index = 2 to plot that one.
...	Not in use.

**Value**

The plot.

---

print.arg_grid	<i>Print an arg_grid object</i>
----------------	---------------------------------

---

**Description**

Print an arg\_grid object

**Usage**

```
## S3 method for class 'arg_grid'  
print(x, detail = FALSE, ...)
```

**Arguments**

x	The object.
detail	Do you want to print the object details as a full list?
...	Not in use.

**Value**

The printed result.

---

print.arg_set	<i>Print an arg_set object.</i>
---------------	---------------------------------

---

**Description**

Print an arg\_set object.

**Usage**

```
## S3 method for class 'arg_set'  
print(x, detail = FALSE, ...)
```

**Arguments**

x	The object.
detail	Do you want to print the object details as a full list?
...	Not in use.

**Value**

The printed result.

---

```
print.batch_simulation
```

*Print a batch\_simulation object*

---

**Description**

Print a batch\_simulation object

**Usage**

```
## S3 method for class 'batch_simulation'  
print(x, detail = FALSE, ...)
```

**Arguments**

x	The object.
detail	Do you want to print the object details as a full list?
...	Not in use.

**Value**

The printed result.

---

```
print.check_conv
```

*Print a check\_conv*

---

**Description**

Print a check\_conv

**Usage**

```
## S3 method for class 'check_conv'  
print(x, ask = TRUE, ...)
```

**Arguments**

x	The object.
ask	Ask to press enter to see the next plot?
...	Not in use.

**Value**

The printed result.

print.var\_grid      *Print a var\_grid object*

---

### Description

#### [Deprecated]

This function was deprecated. See [new\\_var\\_set\(\)](#).

### Usage

```
## S3 method for class 'var_grid'  
print(x, detail = FALSE, ...)
```

### Arguments

x	The object.
detail	Do you want to print the object details as a full list?
...	Not in use.

### Value

The printed result.

---

print.var\_set      *Print a var\_set object.*

---

### Description

#### [Deprecated]

This function was deprecated. See [new\\_var\\_set\(\)](#).

### Usage

```
## S3 method for class 'var_set'  
print(x, detail = FALSE, ...)
```

### Arguments

x	The object.
detail	Do you want to print the object details as a full list?
...	Not in use.

### Value

The printed result.

---

reverselog_trans	<i>A function for reversed log transformation</i>
------------------	---

---

**Description**

A function for reversed log transformation

**Usage**

```
reverselog_trans(base = exp(1))
```

**Arguments**

base            The base of logarithm

**Value**

A trans scale object from the scales package.

---

save_landscape	<i>Save landscape plots</i>
----------------	-----------------------------

---

**Description**

Save landscape plots

**Usage**

```
save_landscape(l, path = NULL, selfcontained = FALSE, ...)
```

**Arguments**

l                A landscape object  
path             The path to save the output. Default: "/pics/x\_y.html".  
selfcontained   For 'plotly' plots, save the output as a self-contained html file? Default: FALSE.  
...              Other parameters passed to [htmlwidgets::saveWidget\(\)](#) or [ggplot2::ggsave\(\)](#)

**Value**

The function saves the plot to a specific path. It does not have a return value.

---

 sim\_fun\_grad

*A simple gradient simulation function for testing*


---

### Description

This is a toy stochastic gradient system which can have bistability in some conditions. Model specification:

$$U = x^4 + y^4 + axy + bx + cy$$

$$dx/dt = -\partial U/\partial x + \sigma dW/dt = -4x^3 - ay - b + \sigma dW/dt$$

$$dy/dt = -\partial U/\partial y + \sigma dW/dt = -4y^3 - ax - c + \sigma dW/dt$$

### Usage

```
sim_fun_grad(
  initial = list(x = 0, y = 0),
  parameter = list(a = -4, b = 0, c = 0, sigmasq = 1),
  length = 1e+05,
  stepsize = 0.01,
  seed = NULL
)
```

### Arguments

initial, parameter	Two sets of parameters. initial contains the initial value of x and y; parameter contains a, b, c, which control the shape of the potential landscape, and sigmasq, which is the square of $\sigma$ and controls the amplitude of noise.
length	The length of simulation.
stepsize	The step size used in the Euler method.
seed	The initial seed that will be passed to set.seed() function.

### Value

A matrix of simulation results.

### See Also

[sim\\_fun\\_nongrad\(\)](#) and [batch\\_simulation\(\)](#).



---

sim\_fun\_nongrad      *A simple non-gradient simulation function for testing*

---

### Description

This is a toy stochastic non-gradient system which can have multistability in some conditions.  
Model specification:

### Usage

```
sim_fun_nongrad(
  initial = list(x1 = 0, x2 = 0, a = 1),
  parameter = list(b = 1, k = 1, S = 0.5, n = 4, lambda = 0.01, sigmasq1 = 8, sigmasq2 =
    8, sigmasq3 = 2),
  constrain_a = TRUE,
  amin = -0.3,
  amax = 1.8,
  length = 1e+05,
  stepsize = 0.01,
  seed = NULL,
  progress = TRUE
)
```

### Arguments

initial, parameter	Two sets of parameters. <code>initial</code> contains the initial value of $x_1$ , $x_2$ , and $a$ ; <code>parameter</code> contains $b, k, S, n, \lambda$ , which control the model dynamics, and <code>sigmasq1, sigmasq2, sigmasq3</code> , which are the squares of $\sigma_1, \sigma_2, \sigma_3$ and controls the amplitude of noise.
constrain_a	Should the value of $a$ be constrained? (TRUE by default).
amin, amax	If <code>constrain_a</code> , the minimum and maximum values of $a$ .
length	The length of simulation.
stepsize	The step size used in the Euler method.
seed	The initial seed that will be passed to <code>set.seed()</code> function.
progress	Show progress bar of the simulation?

### Details

$$\frac{dx_1}{dt} = \frac{ax_1^n}{S^n + x_1^n} + \frac{bS^n}{S^n + x_2^n} - kx_1 + \sigma_1 dW_1/dt$$

$$\frac{dx_2}{dt} = \frac{ax_2^n}{S^n + x_2^n} + \frac{bS^n}{S^n + x_1^n} - kx_2 + \sigma_2 dW_2/dt$$

$$\frac{da}{dt} = -\lambda a + \sigma_3 dW_3/dt$$

**Value**

A matrix of simulation results.

**References**

Wang, J., Zhang, K., Xu, L., & Wang, E. (2011). Quantifying the Waddington landscape and biological paths for development and differentiation. *Proceedings of the National Academy of Sciences*, 108(20), 8257-8262. doi:10.1073/pnas.1017017108

**See Also**

[sim\\_fun\\_grad\(\)](#) and [batch\\_simulation\(\)](#).

---

sim_fun_test	<i>A simple simulation function for testing</i>
--------------	---

---

**Description**

A simple simulation function for testing

**Usage**

```
sim_fun_test(par1, par2, length = 1000)
```

**Arguments**

par1, par2	Two parameters. par1 contains var1; par2 contains var2 and var3.
length	The length of simulation.

**Value**

A matrix of simulation results.

**See Also**

[sim\\_fun\\_test2\(\)](#) for a more realistic example. [batch\\_simulation\(\)](#) for a concrete example.

# Index

`add_arg_ele (new_arg_set)`, 24  
`add_var (new_var_set)`, 25  
`add_var()`, 20, 22  
`as.hash_big.matrix`  
    (`hash_big.matrix-class`), 11  
`attach.hash_big.matrix`  
    (`hash_big.matrix-class`), 11  
`attach_all_matrices`, 3  
  
`batch_simulation`, 26  
`batch_simulation (modified_simulation)`,  
    22  
`batch_simulation()`, 3, 20, 22, 25, 32, 34  
`bigmemory::as.big.matrix()`, 3, 11  
  
`calculate_barrier`, 3  
`calculate_barrier_2d`, 4  
`calculate_barrier_2d()`, 4  
`calculate_barrier_2d_batch`, 5  
`calculate_barrier_2d_batch()`, 4  
`calculate_barrier_3d`, 6  
`calculate_barrier_3d()`, 4  
`calculate_barrier_3d_batch`, 7  
`calculate_barrier_3d_batch()`, 4, 21  
`check_conv`, 8  
  
`fill_in_struct`, 8  
`fill_in_struct()`, 23  
`find_local_min_2d`, 9  
`find_local_min_3d`, 9  
  
`get_barrier_height`, 10  
`get_dist`, 10  
`get_geom`, 11  
`ggplot2::ggsave()`, 31  
  
`hash_big.matrix`  
    (`hash_big.matrix-class`), 11  
`hash_big.matrix-class`, 11  
`htmlwidgets::saveWidget()`, 31  
  
`ks::kde()`, 13, 16  
  
`make_2d_density`, 12  
`make_2d_kernel_dist`, 13  
`make_2d_kernel_dist()`, 17, 18  
`make_2d_matrix`, 13  
`make_2d_static`, 14  
`make_2d_static()`, 12  
`make_2d_tidy_dist`, 15  
`make_3d_animation`, 15  
`make_3d_kernel_dist`, 16  
`make_3d_kernel_dist()`, 19  
`make_3d_matrix`, 17  
`make_3d_static`, 18  
`make_3d_tidy_dist`, 18  
`make_4d_static`, 19  
`make_arg_grid`, 20  
`make_arg_grid()`, 23, 25  
`make_barrier_grid_2d`, 20  
`make_barrier_grid_3d`, 21  
`make_var_grid`, 22, 26  
`MASS::kde2d()`, 13, 16  
`modified_simulation`, 22  
`modified_simulation()`, 8  
  
`narg`, 23  
`nele`, 24  
`new_arg_set`, 24  
`new_arg_set()`, 20, 25  
`new_var_set`, 25  
`new_var_set()`, 22, 26, 30  
`npar`, 26  
`nvar`, 26  
  
`plot.barrier`, 27  
`plot.barrier()`, 4  
`plot.landscape`, 27  
`print.arg_grid`, 28  
`print.arg_set`, 28  
`print.batch_simulation`, 29

print.check\_conv, [29](#)  
print.var\_grid, [30](#)  
print.var\_set, [30](#)

reverselog\_trans, [31](#)

save\_landscape, [31](#)  
sim\_fun\_grad, [32](#)  
sim\_fun\_grad(), [34](#)  
sim\_fun\_nongrad, [33](#)  
sim\_fun\_nongrad(), [32](#)  
sim\_fun\_test, [34](#)  
sim\_fun\_test(), [23](#)  
sim\_fun\_test2(), [34](#)