

PSTricks - 2005
new macros and bugfixes for the basic
packages `\pstricks`, `\pst-tree`, and
`\pst-node`

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June 26, 2008

Abstract

This new version of `pstricks.tex` depends on the also new prologue file `pstricks.pro` (v 1.01) and `pst-dots.pro` (v. 2.00), which should go into the local T_EX-directory `$TEXMFLOCAL/dvips/`.

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Part I

General informations

1 Color handling

The new color package `xcolor` has a lot of interesting features, but it needs some modification to the code of `pstricks.sty` and `pstricks.tex`. The package `pstricks.sty` superseded the old package `pstcol.sty`, which is now obsolete. The version on CTAN now does nothing else as loading `pstricks.sty`.

There are some important facts for using colors inside PSTricks with \LaTeX :

- load always `pstricks` as first package;
- use always the \LaTeX syntax for defining colors and **not** the PSTricks own one.
`\definecolor ...` is the correct setting!
- do not use the PSTricks style for using color, use always `\color{<name>}`.

Part II

pstricks – package

2 pstricks.sty

New options:

`noxcolor` load package `color` instead of `xcolor`;

`plain` do nothing else as a `\input{pstricks}`;

`DIA` a bug fix for the PSTricks-export of the garfic program `DIA`.

3 pstricks.pro

this file now contains the PostScript code for arcs of an ellipse.

4 pstricks.tex

The new version 1.10 has some minor but important changes; it is not compatible to older versions when using the vertical shift option for the `pspicture` environment.

4.1 New and modified option for `pspicture`

Table 1 shows the two new options for the `pspicture` environment.

Table 1: Optionen der `pspicture`-Umgebung

<i>name</i>	<i>meaning</i>	<i>default</i>
<code>shift</code>	vertical shift	0
<code>showgrid</code>	show grid	false

4.1.1 `shift`

This option is the known one from older `PSTricks` version, but now with the usual syntax for options. The shift is relative to the height of the defined `pspicture` environment, its lower left corner is by default on the base line. For older versions the shift depends with its value to the baseline, a negative value raised up the `pspicture` box. Now the `shift` option works similar to the known `\raisebox` makro, except that `shift` is relative to the box height. A positive `shift` value raises up the box and vice versa for a negative value.

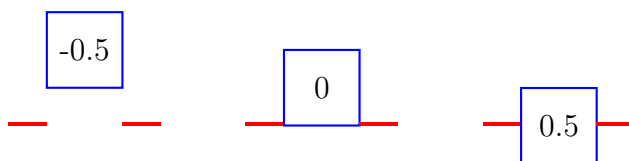


Figure 1: Meaning of the `shift` option

```
1 \textcolor{red}{\rule{5mm}{1pt}}%
2 \begin{pspicture}[shift=0.5](-0.5,-0.5)(0.5,0.5)
3   \psframe[linecolor=blue](-0.5,-0.5)(0.5,0.5)\rput(0,0){-0.5}
4 \end{pspicture}%
5 \textcolor{red}{\rule{5mm}{1pt}}
6 \hspace{1cm}%
```

```

7 \textcolor{red}{\rule{5mm}{1pt}}%
8 \begin{pspicture}(-0.5,-0.5)(0.5,0.5)
9   \psframe[linecolor=blue](-0.5,-0.5)(0.5,0.5)\rput(0,0){0}
10 \end{pspicture}\textcolor{red}{\rule{5mm}{1pt}}
11 \hspace{1cm}%
12 \textcolor{red}{\rule{5mm}{1pt}}%
13 \begin{pspicture}[shift=-0.5](-0.5,-0.5)(0.5,0.5)
14   \psframe[linecolor=blue](-0.5,-0.5)(0.5,0.5)\rput(0,0){0.5}
15 \end{pspicture}%
16 \textcolor{red}{\rule{5mm}{1pt}}

```

4.1.2 showgrid

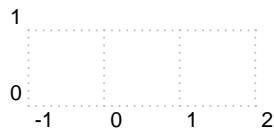
This new version of PSTricks defines internally a special grid style

```

1 \newsstyle{gridstyle}{%
2   subgriddiv=0,gridcolor=lightgray,griddots=10,gridlabels=8pt}

```

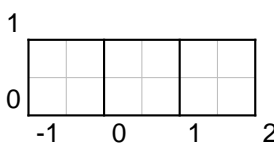
which can be overwritten by the user. This style is only used for the `showgrid` option of the `pspicture` environment. The macro `\psgrid` doesn't use this predefined style and works in the usual way. However, the user can use it like all other self defined styles: `\psgrid[style=gridstyle]`.



```

1 \begin{pspicture}[showgrid=true](-1,0)(2,1)
2 \end{pspicture}

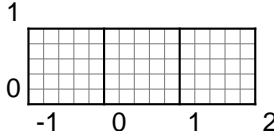
```



```

1 \newsstyle{gridstyle}{%
2   subgriddiv=2,subgridcolor=lightgray}
3 \begin{pspicture}[showgrid=true](-1,0)(2,1)
4 \end{pspicture}

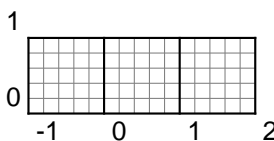
```



```

1 \newsstyle{gridstyle}{}
2 \begin{pspicture}[showgrid=true](-1,0)(2,1)
3 \end{pspicture}

```



```

1 \begin{pspicture}(-1,0)(2,1)
2 \end{pspicture}

```

```

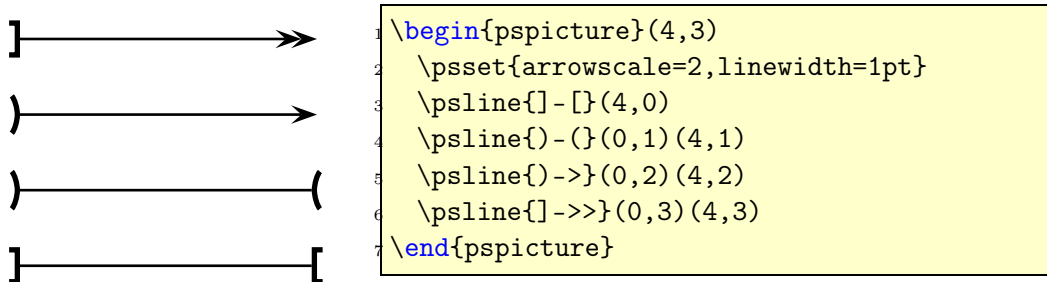
1 \begin{pspicture}(-1,0)(2,1)
2   \psgrid
3 \end{pspicture}

```

Depending to the internal structure of the `pspicture` environment it is not possible to set the `shift` option global by `\psset`, it must always be locally defined with optional part of the parameter, as seen in the above examples.

4.2 New arrows

`pstricks` now contains the missing arrow ends `\verb|-[+ and)-(.`



4.3 `\psdot` and `\psdots`

`\psdot*` and `\psdots*` are now supported by PSTricks. Both were missing in the old versions.

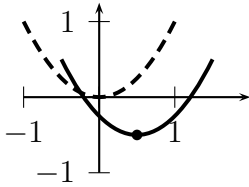
4.4 Other changes

`pstricks.tex` defined the PostScript subroutines for arcs of an ellipse. This code now moved into the appropriate `pstricks.pro`, which holds the pure PostScript code of PSTricks. This is not important for user until the newest `pstricks.pro` and `pstricks.tex` are installed.

4.5 Bugfixes

4.5.1 `origin`

There were several mailings in the past to the `origin` option, which worked the other way round than expected. Now the coordinates work relative to the current origin.



```

1 \begin{pspicture}(-1,-1)(2,1.25)
2   \psaxes{->}(0,0)(-1,-1)(2,1.25)
3   \psset{linewidth=1.5pt}
4   \parabola[linestyle=dashed](-1,1)(0,0)
5   \parabola[origin={0.5,-0.5}](-1,1)(0,0)
6   \qdisk(0.5,-0.5){2pt}
7 \end{pspicture}

```

4.5.2 Empty parameter

To prevent some problems with empty arrow definitions in macros like `\psline[...]{...}(...)`, which makes no sense, but should be possible, there is now a check before setting the values.

4.6 `\psscalebox` and `\psscaleboxto`

To prevent clashes with the `graphicx` package, which also defines a `\scalebox` macro with different syntax, PSTricks now defines `\psscalebox` and `\psscaleboxto`. For some compatibility reasons the old names are still supported. With the new names it doesn't matter if `pstricks` is loaded before or after `graphicx`. There are also some other changes:

```

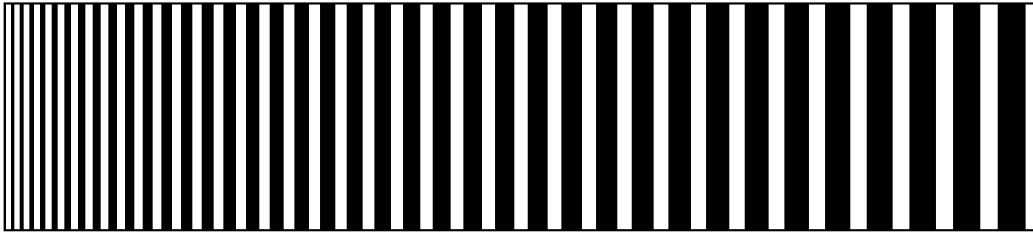
\scalebox    -> \psscalebox
\scaleboxto  -> \psscaleboxto
\rotateleft  -> \psrotateleft
\rotateright -> \psrotateright
\rotatedown  -> \psrotatedown

```

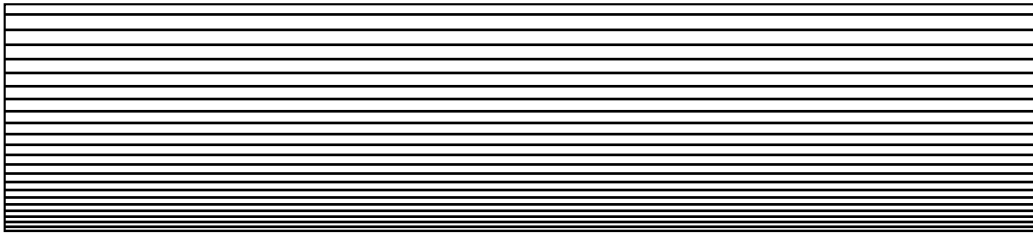
5 New fill options

For the fillstyles `hlines`, `vlines` and `crosshatch` there are two new options to get increasing line widths and/or increasing whitespace. Both options are lengths and can be set as usual for PSTricks, with or without a unit.

<i>name</i>	<i>meaning</i>	<i>default</i>
<code>hatchsepinc</code>	additional increasing space between two hatch lines	0
<code>hatchwidthinc</code>	value for the increasing line width of two hatch lines	0



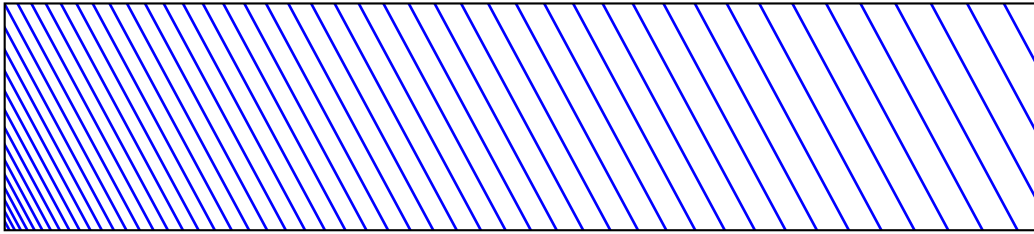
```
1 \begin{pspicture}(\linewidth,3)
2   \psframe[fillstyle=vlines,hatchangle=0,hatchsep=.5pt,%
3     hatchwidth=1pt,hatchwidthinc=0.25pt](\linewidth,3)
4 \end{pspicture}
```



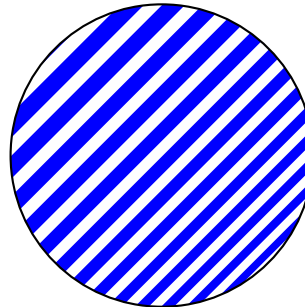
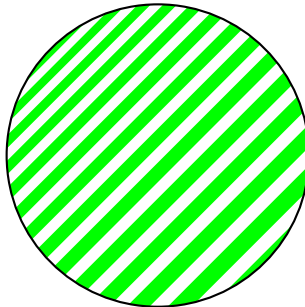
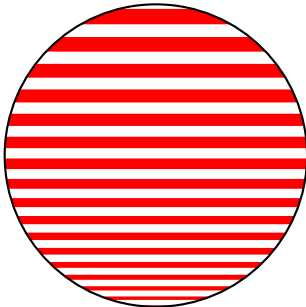
```
1 \begin{pspicture}(\linewidth,3)
2   \psframe[fillstyle=hlines,hatchangle=0,%
3     hatchwidth=1pt,hatchsep=0.5pt,hatchsepinc=0.1pt](\linewidth
4     ,3)
5 \end{pspicture}
```



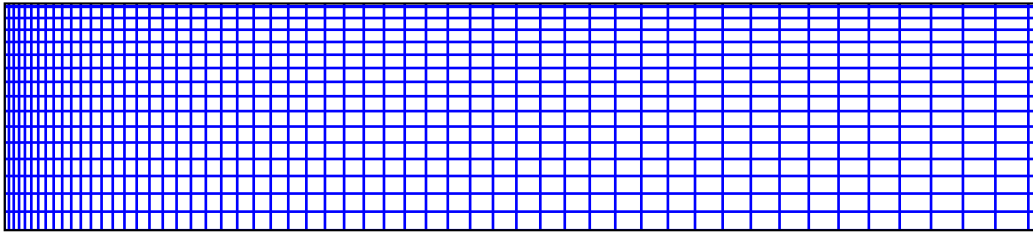
```
1 \begin{pspicture}(\linewidth,3)
2   \psframe[fillstyle=vlines,hatchangle=0,hatchsep=0.6pt,%
3     hatchwidth=1pt,hatchwidthinc=0.3pt,hatchangle=60,
4     hatchcolor=red](\linewidth,3)
5 \end{pspicture}
```

```
1 \begin{pspicture}(\linewidth,3)  
2   \psframe[fillstyle=hlines,hatchangle=0,hatchangle=-60,%  
3     hatchwidth=1pt,hatchsep=0.5pt,hatchsepinc=0.1pt,  
4     hatchcolor=blue](\linewidth,3)  
5 \end{pspicture}
```



```
1 \begin{pspicture}(\linewidth,4)  
2   \pscircle[fillstyle=vlines,hatchangle=0,hatchsep=0.6pt,%  
3     hatchwidth=1pt,hatchwidthinc=0.3pt,hatchangle=90,  
4     hatchcolor=red](2,2){2}  
5   \pscircle[fillstyle=vlines,hatchangle=0,hatchsep=0.6pt,%  
6     hatchwidth=1pt,hatchwidthinc=0.3pt,hatchangle=-45,  
7     hatchcolor=green](7,2){2}  
8   \pscircle[fillstyle=hlines,hatchangle=0,hatchsep=0.6pt,%  
9     hatchwidth=1pt,hatchwidthinc=0.3pt,hatchangle=45,  
10    hatchcolor=blue](12,2){2}  
11 \end{pspicture}
```



```

1 \begin{pspicture}(\linewidth,3)
2   \psframe[fillstyle=crosshatch,hatchangle=0,hatchangle=-90,%
3     hatchwidth=1pt,hatchsep=0.5pt,hatchsepinc=0.1pt,
4     hatchcolor=blue](\linewidth,3)
5 \end{pspicture}

```

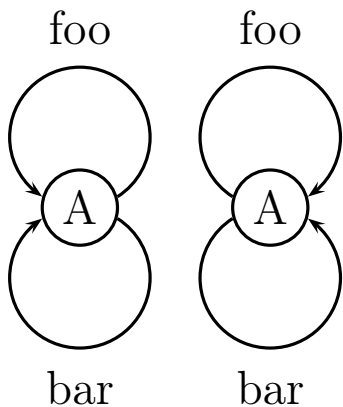
Part III

pst-node – package

6 pst-node.tex

6.1 \nccircle

With some modification to \psarciv it is now possible to get the loops in any direction and above or below the node.



```

1 \psscalebox{1.5}{%
2   \circlenode{A}{A}
3   \nccircle{->}{A}{1.5em} \nbput{foo}
4   \nccircle{<-}{A}{-1.5em}\naput{bar}}
5 %
6 \hspace{1cm}
7 \psscalebox{1.5}{%
8   \circlenode{A}{A}
9   \nccircle{<-}{A}{1.5em} \nbput{foo}
10  \nccircle{->}{A}{-1.5em}\naput{bar}}

```

Part IV

pst-tree – package

7 pst-tree.tex