Package 'vistla'

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Title	Detecting	Influence	Paths	with	Informa	ation	Theory

Version 1.0.0

Description Traces information spread through interactions between features, utilising information theory measures and a higher-order generalisation of the concept of widest paths in graphs. In particular, 'vistla' can be used to better understand the results of high-throughput biomedical experiments, by organising the effects of the investigated intervention in a tree-like hierarchy from direct to indirect ones, following the plausible information relay circuits. Due to its higher-order nature, 'vistla' can handle multimodality and assign multiple roles to a single feature.

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agreement

Measure agreement between vistla trees

Description

Measure agreement between vistla trees

Usage

```
agreement(x, y = NULL, ..., method = "spearman", raw = FALSE)
```

Arguments

х	a vistla object (first to compare) or a list of vistla objects (all to compare pairwise).
у	a vistla object, second to compare, if x is a single object.
	ignored.
method	correlation method to use for quantification. See cor for possible values.
raw	if TRUE, suppresses correlation calculation and output the raw aligned scores instead.

Value

Correlation matrix with score correlations between each pair of given vistla trees.

Examples

```
data(chain)
agreement(
  vistla(Y~.,data=chain),
  vistla(Y~.,data=chain[,sample(6)])
)
```

branches 3

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Extract all branches of the Vistla tree

Description

Gives access to a list of all branches in the tree.

Usage

```
branches(x, suboptimal = FALSE)
## S3 method for class 'vistla'
as.data.frame(x, row.names = NULL, optional = FALSE, suboptimal = FALSE, ...)
```

Arguments

```
x vistla object.
suboptimal if TRUE, sub-optimal branches are included.
row.names passed to as.data.frame.
optional passed to as.data.frame.
... ignored.
```

Value

A data frame collecting all branches traced by vistla. Each row corresponds to a single branch, i.e., edge between feature pairs. This way it is a triplet of original features, names of which are stored in a, b and c columns. For instance, path $I \to J \to K \to L \to M$ would be stored in three rows, for (a,b,c)=(I,J,K), (J,K,L) and (K,L,M). The width of a path (minimal ι value) between root and feature pair (b,c) is stored in the score column. depth stores the path depth, starting from 1 for pairs directly connected to the root, and increasing by one for each additional feature. Final column, leaf, is a logical path indicating whether the edge is a final segment of the widest path between root and c.

Note

Pruned trees (obatined with prune and using targets argument in the vistla call) have no suboptimal branches.

4 hierarchy

chain

Synthetic data representing a simple mediator chain

Description

Chain is generated from a simple Bayes network,

$$X \to M_1 \to M_2 \to M_3 \to M_4 \to Y$$

where every variable is binary. The set consists of 11 observations, and is tuned to be easily deciphered.

Usage

data(chain)

Format

A data set with six columns, each is a factor of two levels.

hierarchy

Extract the vertex hierarchy from the vistla tree

Description

Traverses the vistla tree in a depth-first order and lists the visited vertices as a data frame.

Usage

hierarchy(x)

Arguments

Χ

vistla object.

Value

A data frame of a class vistla_hierarchy.

Note

This function effectively prunes the tree off suboptimal paths.

junction 5

junction

Synthetic data representing a junction

Description

Junction is a model of a multimodal agent, a variable that is an element of multiple separate paths. Here, these paths are $A_1 \to X \to A_2$ and $B_1 \to X \to B_2$, while X is the junction. The set consists of 12 observations, and is tuned to be easily deciphered.

Usage

```
data(junction)
```

Format

A data set with five columns, each is a factor of two or four levels.

leaf_scores

Extract leaf scores of vertex pairs

Description

Produces a matrix S where S_{ij} is a score of the path ending in vertices i and j. Since vistla works on vertex pairs, this value is unique. This can be interpreted as a feature similarity matrix in context of the current vistla root.

Usage

```
leaf_scores(x)
```

Arguments

Х

vistla object.

Value

A square matrix with leaf scores of all feature pairs.

Note

This function should be called on an unpruned vistla tree, otherwise the result will be mostly composed of zeroes.

6 paths

mi_scores

Extract mutual information score matrix

Description

Produces a matrix S where S_{ij} is a value of $I(X_i; X_j)$. This matrix is always calculated as an initial step of the vistla algorithm and stored in the vistla object.

Usage

```
mi_scores(x)
```

Arguments

X

vistla object.

Value

A symmetic square matrix with mutual information scores between features and root.

paths

List all paths

Description

Executes path_to for all path possible targets and returns a list with the results.

Usage

```
paths(x, targets_only = !is.null(x$targets), detailed = FALSE)
```

Arguments

x vistla object.

targets_only if TRUE, only paths to targets are extracted. By default, turned on when x has

targets, and off otherwise.

detailed passed to path_to. If TRUE, suppresses default output and presents the same

paths in a form of data frames featuring score.

Value

A named list with one element per leaf or target, containing the path between this feature and root, in a format identical to this used by the path_to function.

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path_to

Extract a single path

Description

Gives access to a vector of feature names over a path to a certain target feature.

Usage

```
path_to(x, target, detailed = FALSE)
```

Arguments

x vistla object.

target target feature name.

detailed if TRUE, suppresses default output and presents the same paths as a data frame

featuring score.

Value

By default, a character vector with names of features along the path from target into root. When detailed is set to TRUE, a data.frame in a format identical to this produced by branches, yet without the leaf column.

plot.vistla

Overview plot of the vistla tree

Description

Overview plot of the vistla tree

Usage

```
## S3 method for class 'vistla'
plot(x, ..., scale_width = TRUE)
```

Arguments

x vistla object.

... additional graphical parameters, passed to plot.

scale_width if TRUE, widths of links are scaled according to score.

Value

x, invisibly.

8 prune

```
print.vistla_hierarchy
```

Print vistla objects

Description

Utility functions to print vistla objects.

Usage

```
## S3 method for class 'vistla_hierarchy'
print(x, ...)
## S3 method for class 'vistla'
print(x, n = 7L, ...)
```

Arguments

x vistla object.... ignored.

n maximal number of paths to preview.

Value

Invisible copy of x.

prune

Prune the vistla tree

Description

This function allows to filter out suboptimal branches, as well as weak ones or these not in particular paths of interest.

Usage

```
prune(x, targets, iomin)
```

Arguments

x vistla object.

targets a character vector of features. When not missing, all branches not on lying paths

to these targets are pruned. Unreachable targets are ignored, while names not

present in the analysed set cause an error.

iomin a single numerical value. When given, it effectively overrides the value of iomin

given to the vistla invocation; to this end, it can only be higher then the original value, since prune only modifies the output and cannot re-run the pathfinding.

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Value

Pruned x; if both arguments are missing, this function still removes suboptimal branches.

Examples

```
data(chain)
v<-vistla(Y~.,data=chain)
print(v)
print(prune(v,targets="M3"))
print(prune(v,iomin=0.3))</pre>
```

vistla

Influence path identification with the Vistla algorithm

Description

Detects influence paths.

Usage

```
vistla(x, ...)
## S3 method for class 'formula'
vistla(formula, data, ..., yn)
## S3 method for class 'data.frame'
vistla(
 Х,
 у,
 flow = c("fromdown", "intoup", "both", "spread", "from", "into", "up", "down"),
  iomin = 0,
  targets,
  verbose = FALSE,
 yn = "Y",
  threads = 0L
)
## Default S3 method:
vistla(x, ...)
```

Arguments

```
x data frame of predictors.
```

. . . pass-through arguments, ignored.

10 vistla_coerce

formula	alternatively, formula describing the task, in a form root~predictors, which adheres to standard R behaviours. Accepts + to add a predictor, - to omit one, and . to import whole data. Use I to calculate new predictors. When present in data, response is getting omitted from predictors.
data	$\mbox{\tt data.frame}$ in context of which the formula will be executed; can be omitted when not using
yn	name of the root (Y value), used in result pretty-printing and plots. Must be a single-element character vector.
У	vistla tree root, a feature from which influence paths will be traced.
flow	algorithm mode, specifying the iota function which gives local score to an edge of an edge graph. If in doubt, use the default, "fromdown".
iomin	score threshold below which path is not considered further. The higher value the less paths are generated, which also lowers the time taken by the function. The default value of 0 turns of this filtering. The same effect can be later achieved with the prune function.
targets	a vector of target feature names. If given, the algorithm will stop just after reaching the last of them, rather than after tracing all paths from the root. The same effect can be later achieved with the prune function.
verbose	when set to TRUE, turns on reporting of the algorithm progress.
threads	number of threads to use. Value of 0 indicates all available for OpenMP.

Value

The tracing results represented as an object of a class vistla. Use paths and path_to functions to extract individual paths, branches to get the whole tree and mi_scores to get the basic score matrix.

	vistla_coerce	Coerce data as vistla would	
--	---------------	-----------------------------	--

Description

This function will coerce the input vector into factor as vistla function would. Useful for testing or pre-computing quantisation.

Usage

vistla_coerce(x)

Arguments

x Input vector.

Value

x coerced into factor.

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write.dot

Export tree to a Graphviz DOT format

Description

Exports the vistla tree in a DOT format, which can be later layouted and rendered by Graphiviz programs like dot or neato.

Usage

```
write.dot(
    x,
    con,
    vstyle = list(shape = function(x) ifelse(x$depth < 0, "egg", ifelse(x$leaf, "box",
        "ellipse")), label = function(x) sprintf("\"%s\"", x$name)),
    estyle = list(penwidth = function(x) sprintf("%0.3f", 0.5 + x$score/max(x$score) *
        2.5)),
    gstyle = list(overlap = "\"prism\"", splines = "true"),
    direction = c("none", "fromY", "intoY")
)</pre>
```

Arguments

X	vistla object.
con	connection; passed to writeLines. If missing, the DOT code is returned as a character vector.
vstyle	vertex attribute list — should be a named list of Graphviz attributes like shape or penwidth. For elements which are strings or numbers, the value is copied as is as an attribute value. For elements which functions, though, the function is called on a vistla_tree object and should return a vector of values.
estyle	edge attribute list, behaves exactly like vstyle. When functions are called, the Y-vertex is not present.
gstyle	graph attribute list. Functions are not supported here.
direction	when set to "none", graph is undirected, otherwise directed, for "fromY", root is a source, while for "intoY", a sink.

Value

For a missing con argument, a character vector with the graph in the DOT format, invisible NULL otherwise.

Note

Graphviz attribute values can be either strings, like "some vertex" in label, or atoms, like box for shape. When returning a string value, you must supply quotes, otherwise it will be included as an atom.

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The default value of gstyle may invoke long layout calculations in Graphviz. Change to list() for a fast but less aesthetic layout.

The function does no validation whether provided attributes or values are correct.

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